AQHA
AMERICAN QUARTER HORSE ASSOCIATION

SHOT
Stock Horse of Texas Association

PATTERN

SHOT & VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: SHOT Versatility Ranch [illegible]
CLASS: #30 - SHOT NPPL - Non Pro Pleasure
DATE: 05/21/2016

1 Point Penalties:
- Over-bridled
- Out of frame
- Too slow
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:
- Wrong lead
- Dropped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver (cannot place above others who perform completely)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done

DQ:
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP		RUN CONTENT (Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												PENALTY TOTAL	SCORE
			Tie-Breaker	8	9	10	10	2	3	4	6	5	7				
			Maneuver	W	T	ET	L	SHR	W	L	EL	T	SLB				
1	✓ 180		PENALTY														
			CONTENT	+1	+1	+1/2	0	+1/2	0	-1/2	-1 1/2	+1/2	+1/2		72		72
2	✓ 241		PENALTY														
			CONTENT	+1	+1	+1	+1 1/2	+1 1/2	+1	+1	+1	+1	+1				81
3	✓ 202		PENALTY														
			CONTENT	+1 1/2	+1	+1	+1	+1 1/2	0	+1	0	+1/2	0				77.5
4	✓ 229		PENALTY				3									3	
			CONTENT	+1 1/2	+1	0	0	0	0	0	-1/2	+1	+1		74		71
5	✓ 209		PENALTY														
			CONTENT	+1 1/2	+1 1/2	+1	+1	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1				83.5
6	✓ 177		PENALTY														
			CONTENT	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1	+1 1/2	+1	+1 1/2	+1				83.5
			PENALTY														
			CONTENT														
			PENALTY														
			CONTENT														
			PENALTY														
			CONTENT														
			PENALTY														
			CONTENT														

EARNEST WILSON

JUDGE'S SIGNATURE: EAW

YB

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AQHA AMERICAN QUARTER HORSE ASSOCIATION

SHOT Stock Horse of Texas Association

SHOT & VERSATILITY RANCH HORSE - TRAIL

SHOW: SHOT Versatility Ranch - Dripping Spr

CLASS: #32 - SHOT NPTR - Non Pro Trail

DATE: 05/21/2016

1 Point Penalties:
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind toe in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance

3 Point Penalties:
- Wrong lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Knocking over, stopping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Head consistently carried too low or over flexed
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done.

DQ:
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

RUN CONTENT
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points)
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OP		1	2	3	4	5	6	7	8	9	10	PENALTY TOTAL	SCORE
			Tie-Breaker	1	5	8	2	3	6	7	4				
			Obstacle	Sidepass to gate	Walk Bridge	Trot Chute	SP between logs	Lope logs RL	Walk logs	Trot logs	Drag 8-Walk				
1	✓ 241		PENALTY	0	0	0	-1	0	-1-1	-1	0			4	74
			CONTENT	+1 1/2	+1 1/2	+1 1/2	-1 1/2	+1 1/2	+1	+1	+1 1/2		78		
2	✓ 180		PENALTY	0	0	0	0	-3-1	-1-1	-1	0			7	67
			CONTENT	+1	-1/2	+1	+1 1/2	-1 1/2	+1	+1	+1/2		74		
3	✓ 202		PENALTY	0	0	0	0	0	-1	0	0			1	76
			CONTENT	+1	+1 1/2	+1 1/2	+1/2	+1 1/2	+1	-1 1/2	+1 1/2		77		
4	✓ 177		PENALTY	0	0	0	-1	-1-1	-1-1	-1	0			6	73
			CONTENT	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1 1/2	+1	+1 1/2	-1		79		
5	✓ 229		PENALTY	-1	-5	0	0	-1-1-1	-1	-1	0			11	57.5
			CONTENT	+1/2	-1 1/2	+1 1/2	+1	-1	-1/2	0	-1 1/2		68.5		
6	✓ 209		PENALTY	0	0	0	-5	-3	-1-1	-1-1	0			12	61.5
			CONTENT	+1 1/2	+1/2	+1 1/2	+1	-1 1/2	+1	+1	+1 1/2		76.5		
			PENALTY												
			CONTENT												
			PENALTY												
			CONTENT												
			PENALTY												
			CONTENT												
			PENALTY												
			CONTENT												

EARNEST WILSON **JUDGE'S SIGNATURE:** EPW

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AMERICAN QUARTER HORSE ASSOCIATION

SHOT
Stock Horse of Texas Association

PATTERN 5

SHOW: SHOT Versatility Ranch - Unpro Spri
CLASS: #34 SHOT NPRN - Non Pro Reining
DATE: 05/21/2016

SHOT & VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done

DQ:
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP		RUN CONTENT (Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										PENALTY TOTAL	SCORE
				1	2	3	4	5	6	7	8	9	10		
Tie-Breaker				6	3	1	2	8	5	4	7				
Maneuver				Stop & Back	Right Spins	4 1/4 Left Spins	2 Left Circles 1 Lead Chng	2 Right Circles 1	Right Rollback	Left Rollback	Stop				
1	177		PENALTY				-1							1	69
			CONTENT	-1/2	0	-1/2	-1/2	0	+1/2	+1/2	+1/2				
2	180		PENALTY			-1/2		-1		-2				3 1/2	63.5
			CONTENT	-1/2	-1/2	-0	-1/2	-1/2	-1/2	-1/2	-1/2				
3	241		PENALTY			-1				-2				3	62
			CONTENT	-1	-1/2	-1/2	-1/2	-1/2	0	-1	-1				
4	209		PENALTY												67 1/2
			CONTENT	-1	0	-1/2	-1/2	-1/2	0	0	0				
5	202		PENALTY		-1									1	66 1/2
			CONTENT	-1/2	-1	-1	-1/2	-1/2	0	+1/2	+1/2				
			PENALTY												
			CONTENT												
			PENALTY												
			CONTENT												
			PENALTY												
			CONTENT												
			PENALTY												
			CONTENT												
			PENALTY												
			CONTENT												

EARNEST WILSON JUDGE'S SIGNATURE: Ernie Thordeson KW

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SHOT Stock Horse of Texas Association

SHOW: SHOT Versatility Ranch - Dripping Spr

CLASS: #36 - SHOT NPWC - Non Pro Working

DATE: 05/21/2016

SHOT & VERSATILITY RANCH HORSE - COW WORK

1 Point Penalties:
- Loss of working advantage
- Using the corner or the end of the arena to turn the cow when going down the fence
- Changing sides of arena to turn cow
- For each length horse runs past cow
- Working out of position
- Slipping rein
- Failure to drive cow past middle marker on first turn

2 Point Penalties:
- Going around the corner of the arena before turning the cow
- When working an animal in the open field (at least 20' from the side of arena) and the animal gets within 3 feet from the end fence before being turned.

3 Point Penalties:
- Exhausting or overworking the cow before circling or roping
- Hanging up on the fence (refusing to turn)
- Missed first loop
- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:
- Failure to turn the cow both directions on the fence
- Failure to catch
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Portions (OP): Cannot place above others who complete pattern correctly
- Turning tail
- Failure to attempt any part of the class
- Leaving arena before run is complete
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded

DQ:
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points)
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OP		Boxing	Rating	FENCE TURNS (Form & Quality) L	FENCE TURNS (Form & Quality) R	CIRCLING L	CIRCLING R	ROPING TRACK	ROPING RATE	ROPING STOP & HOLD	DEG OF DIFF	EYE APPEAL	PENALTY TOTAL	SCORE
1	209		PENALTY	3		1	Kick	Down	-	Switched to Boxing					4	71
			CONTENT	0	0	-1/2	+1/2	+1/2	+1/2				✓	✓		
2	180		PENALTY			1									1	68 1/2
			CONTENT	0	0	1/2	-0-	-1/2	-1/2	-1/2			✓	✓		
3	241		PENALTY			1									1	65 1/2
			CONTENT	0	0	-1/2	-1			-1	-1	0	✓	✓		
4	229		PENALTY			5	5									0 OR
			CONTENT	+1/2	-1/2	-1/2	-1/2	Did	not	perform				+		
5	177		PENALTY			1									1	69 1/2
			CONTENT	+1/2	-1/2	-1/2	-1	+1	+1				✓	✓		
6	202		PENALTY													68
			CONTENT	+1/2	0	-1/2	-1/2	0	-1/2				-	✓		
7	25 1/2		PENALTY	3	2	2	2								5	67
			CONTENT	+1	+1	-1	0	+1/2	+1/2							
			PENALTY													
			CONTENT													
			PENALTY													
			CONTENT													
			PENALTY													
			CONTENT													
			PENALTY													
			CONTENT													
			PENALTY													
			CONTENT													

JUDGE'S SIGNATURE: Chris Hardcastle KW

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