# VERSATILITY RANCH HORSE - RANCH RIDING

**PATTERN** 1

**SHOW:** Abilene - VRH  
**CLASS:** 308 - Futurity Jr. Pleasure  
**DATE:** 02/25/2017

### Point Penalties:
- Over-traveled per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

### Point Penalties:
- Wrong load or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

### Point Penalties:
- Squaring in front of cinch
- Blatant disobedience
- Use of either hand to stall ear/whip
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins per maneuver
- 1st or 2nd cumulative refusal

### Off Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

### DO:
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

### MANEUVER SCORES

**Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.**

- 1 1/2 Extremely Poor, -1 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>WO #</th>
<th>MANEUVER DESCRIPTION</th>
<th>PENALTY</th>
<th>EXT WALK</th>
<th>TROT</th>
<th>EXT TROT</th>
<th>LOPE</th>
<th>STOP &amp; REV.</th>
<th>MANEUVER Total</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 373</td>
<td>Tie Breaker</td>
<td>0 OP</td>
<td>-1 0 0 0 0 0 -1/2 -1 -1/2</td>
<td>17</td>
<td>OP</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2 470</td>
<td></td>
<td>+1/2 +1/2 0 +1/2 -1/2 0 +1/2 -1/2 0</td>
<td>70 1/2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3 697</td>
<td></td>
<td>0 0 0 0 -1/2 0 0 -1/2 0</td>
<td>69</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4 376</td>
<td></td>
<td>+1/2 0 0 +1/2 +1/2 0 0 -1/2 +1/2</td>
<td>72 1/2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>5 412</td>
<td></td>
<td>0 0 0 +1/2 -1/2 0 -1 -1/2 -1/2 0</td>
<td>70</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>6 458</td>
<td></td>
<td>+1 +1/2 +1/2 +1/2 +1/2 +1/2 -1/2 0 -1 +1/2</td>
<td>74</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>7 555</td>
<td></td>
<td>0 -1/2 0 0 0 0 0 +1/2 0 1/2</td>
<td>70</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8 522</td>
<td></td>
<td>+1/2 0 -1/2 0 0 0 0 0 -1 +1/2</td>
<td>69 1/2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):** CHRISS JETER  
**JUDGE'S SIGNATURE:**

Printed from HSW
### AQHA
#### AMERICAN QUARTER HORSE ASSOCIATION
#### Stock Horse of Texas

**VERSATILITY RANCH HORSE - RANCH RIDING**

**SHOW:** Abilene - VRH  
**CLASS:** #40 - SHTX JPLS - Junior Pleasure  
**DATE:** 02/25/2017

1. **Point Penalties:**
   - Over-hurted per maneuver
   - Out of frame per maneuver
   - Too slow per maneuver
   - Gapping mouth
   - Break of gait at Walk or trot for two (2) strides or less

2. **Point Penalties:**
   - Wrong lead or out of lead
   - Draped reins
   - Break of gait at Lope
   - Break of gait at Walk or trot for more than two (2) strides

3. **Point Penalties:**
   - Spraying in front of wither
   - Blatant disobedience
   - Use of either hand to instill fear/pain
   - Use of two hands (except in snaffle bit or hackamore) per maneuver
   - More than one finger between split reins or any fingers between rein reins per maneuver
   - 1st or 2nd cumulative refusal

#### Off Pattern (OP):
- Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- DO:
  - Lameness
  - Abuse
  - Illegal equipment
  - Disrespect or misconduct
  - Improper western attire
  - Fall of horse

### MANEUVER SCORES

Each maneuver sheet is scored between 1-100 points and systematically begins the run with a score of 75 points:
- 1/2 Extremely Poor, -1/2 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>Maneuver Description</th>
<th>Ext Walk</th>
<th>Trot</th>
<th>Ext Trot</th>
<th>Lope</th>
<th>Stop &amp; Walk</th>
<th>Lope</th>
<th>Ext Lope</th>
<th>Trot</th>
<th>Stop &amp; Race</th>
<th>Penalty</th>
<th>Score</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>481</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>+1/2</td>
<td>0</td>
<td>+1</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>+1/2</td>
<td>+1</td>
<td>+1/2</td>
<td>73</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10</td>
<td>635</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>+1</td>
<td>0</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>1</td>
<td>70 1/2</td>
<td></td>
</tr>
<tr>
<td>11</td>
<td>432</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>0</td>
<td>+1</td>
<td>0</td>
<td>+1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>101</td>
<td></td>
<td></td>
</tr>
<tr>
<td>12</td>
<td>491</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>79</td>
<td></td>
<td></td>
</tr>
<tr>
<td>13</td>
<td>596</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>+1/2 +1</td>
<td>+1</td>
<td>+1</td>
<td>+1</td>
<td>+1/2 +1</td>
<td>+1</td>
<td>+1/2</td>
<td>+1</td>
<td>+1</td>
<td>77 1/2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>14</td>
<td>599</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>+1/2 +1</td>
<td>+1</td>
<td>+1</td>
<td>+1</td>
<td>+1/2 +1</td>
<td>+1</td>
<td>-3</td>
<td>0</td>
<td>-1/2</td>
<td>70</td>
<td></td>
<td></td>
</tr>
<tr>
<td>15</td>
<td>375</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2 -1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>76</td>
<td></td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>641</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2 -1</td>
<td>+1</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>46 1/2</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):** CHRISS JETER
**JUDGE'S SIGNATURE:**

Printed from HSW
### MANEUVER SCORES

Each horse/driver is scored between 1-100 points and automatically begins the run with a score of 70 points:

- 1.0 Extremely Poor
- 1.5 Very Poor
- 2.0 Poor
- 2.5 Fair
- 3.0 Good
- 3.5 Very Good
- 4.0 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Manner Description</th>
<th>Penalties</th>
<th>Ext Walk</th>
<th>Trot</th>
<th>Ext Trot</th>
<th>Lope</th>
<th>Stop &amp; Return</th>
<th>Walk</th>
<th>Ext Lope</th>
<th>Trod</th>
<th>Stop &amp; Back</th>
<th>Total</th>
<th>Score</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>17</td>
<td>427</td>
<td></td>
<td>Penalty</td>
<td>+1/2</td>
<td>+1</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>73/2</td>
<td>75/2</td>
<td></td>
</tr>
<tr>
<td>18</td>
<td>435</td>
<td></td>
<td>Penalty</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>72/2</td>
<td>76/2</td>
<td></td>
</tr>
<tr>
<td>19</td>
<td>451</td>
<td></td>
<td>Penalty</td>
<td>-1</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>72/2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>520</td>
<td></td>
<td>Penalty</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>72/2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>21</td>
<td>607</td>
<td></td>
<td>Penalty</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>72/2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>22</td>
<td>629</td>
<td></td>
<td>Penalty</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>72/2</td>
<td>68/2</td>
<td></td>
</tr>
<tr>
<td>23</td>
<td>602</td>
<td></td>
<td>Penalty</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>1/2</td>
<td>73/2</td>
<td>75/2</td>
<td></td>
</tr>
<tr>
<td>24</td>
<td>640</td>
<td></td>
<td>Penalty</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>60/2</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):** CHRISS JETER

**JUDGE'S SIGNATURE:**

[Signature]
**VERSATILITY RANCH HORSE - RANCH RIDING**

**Off- Pattern (OP): Cannot place abuse others who complete pattern correctly**
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**DG:**
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

### MANEUVER SCORES

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.
- 1-15 Extremely Poor; 1-7 Very Poor; 8-12 Poor; 13-17 Fair; 18-22 Good; 23-27 Very Good; 28-33 Excellent.

**Tie-breaker**

<table>
<thead>
<tr>
<th>Maneuver Description</th>
<th>Ext Walk</th>
<th>Trot</th>
<th>Ext Trot</th>
<th>Lope</th>
<th>Stop &amp; Reverse</th>
<th>Walk</th>
<th>Lope</th>
<th>Ext Lope</th>
<th>Trot</th>
<th>Stop &amp; Back</th>
</tr>
</thead>
<tbody>
<tr>
<td>25 606</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**JUDGE’S NAME (PRINTED):** CHRISS JETER  
**JUDGE’S SIGNATURE:**
### VERSATILITY RANCH HORSE - TRAIL

**SHOW:** Abilene - VRH  
**CLASS:** #41 - SHHT JTRL - Junior Trail  
**DATE:** 02/25/2017

**1 Point Penalties:**  
- Each the, bit, or stepping on a log, cone, plant or any component of the obstacle  
- Incorrect or break of gait at walk or trot for two strides or less  
- Both front or hind feet in a single stride space at a walk or trot  
- Skipping over or failing to step into required space  
- Incorrect number of strides, if specified  
- One step on a mount or ground tie except shifting to balance  
- Split pole at top

**3 Point Penalties:**  
- Wrong lead or out of lead  
- Dropped reins  
- Break of gait at Lope  
- Break of gait at Walk or trot for more than two (2) strides  
- 1-3 steps on a mount or ground tie

**5 Point Penalties:**  
- Spraying in front of uphill  
- Blunt disobedience  
- Use of either hand to instill fear/pause  
- Use of two hands (except in snaffle bit or lackmore) per maneuver  
- More than one finger between split reins or any fingers between normal reins per maneuver  
- Knocking over, stepping out of, or falling off of an obstacle  
- Dropping an object required to be carried  
- 1st or 2nd cumulative refusal  
- Letting go of gate  
- 4 or more steps on a mount or ground tie

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly  
- Breaking pattern  
- Leaving arena before pattern is complete  
- 3rd refusal  
- No attempt to perform obstacle  
- Repeated blatant disobedience

**DO:**  
- Lameness  
- Abuse  
- Illegal equipment  
- Disrespect or misconduct  
- Improper western attire  
- Fall of horse/ride

---

### OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.

<table>
<thead>
<tr>
<th>Obstacle Description</th>
<th>Penalty</th>
<th>Content</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>WO 599</td>
<td>-1/2</td>
<td>+1/2</td>
<td>68</td>
</tr>
<tr>
<td>WO 427</td>
<td>+1</td>
<td>+1/2</td>
<td>78</td>
</tr>
<tr>
<td>WO 432</td>
<td>0</td>
<td>0</td>
<td>60</td>
</tr>
<tr>
<td>WO 597</td>
<td>-1</td>
<td>-1</td>
<td>63</td>
</tr>
<tr>
<td>WO 629</td>
<td>-1</td>
<td>-1</td>
<td>54</td>
</tr>
<tr>
<td>WO 640</td>
<td>-1</td>
<td>-1/2</td>
<td>60</td>
</tr>
<tr>
<td>WO 491</td>
<td>-1</td>
<td></td>
<td>68</td>
</tr>
<tr>
<td>WO 412</td>
<td>-1</td>
<td>+1/2</td>
<td>60</td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):** 
**JUDGE'S SIGNATURE:**

Printed from HSW
## Obstacle Scores

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. 
1 1/2 Extremely Poor; 1 Very Poor; 1/2 Poor; 0 Correct; 1/2 Good; 1 Very Good; 1 Excellent. 

<table>
<thead>
<tr>
<th>W/O</th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Tie-Breaker</td>
<td>Obstacle Description</td>
<td>Penalty</td>
<td>Penalty Content</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>4</td>
<td>5</td>
<td>6</td>
<td>7</td>
<td>8</td>
</tr>
<tr>
<td>9</td>
<td>451</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>10</td>
<td>470</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>11</td>
<td>635</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>12</td>
<td>607</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>13</td>
<td>481</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>14</td>
<td>520</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>15</td>
<td>641</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>373</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Judge's Name (Printed):  

### Judge's Signature:  

---

**SHOW:** Abilene - VRH  
**CLASS:** #41 - SHTX JTR - Junior Trail  
**DATE:** 02/26/2017  
**Opposition:** Cannot place above others who complete pattern correctly.  
- Breaking pattern  
- Leaving arena before pattern is complete  
- 3rd refusal  
- No attempt to perform obstacle  
- Repeated blatant disobedience  

Options:  
- Lameess  
- Abuse  
- Illegal equipment  
- Disrespect or misconduct  
- Improper western attire  
- Fall of horse/rider
### VERSATILITY RANCH HORSE - TRAIL

**SHOW:** Abilene - VRH  
**CLASS:** #41 - SHTX JTRL Junior Trail  
**DATE:** 02/25/2017

**Point Penalties:**
- 1st/2nd refusal
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at top

**Penalty Scores:**

<table>
<thead>
<tr>
<th>Obstacle Description</th>
<th>SH Gate</th>
<th>SR</th>
<th>Trot</th>
<th>Lope Poles</th>
<th>Trot</th>
<th>Lope</th>
<th>Walk-Bridge</th>
<th>Chute / Back</th>
<th>Not into Box / 360</th>
<th>Drag Fig 8</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>17 506</td>
<td>-1</td>
<td>-1</td>
<td>-½</td>
<td>-1/₂</td>
<td>-1</td>
<td>-½</td>
<td>-1/₂</td>
<td>-1/₂</td>
<td>-1/₂</td>
<td>-1/₂</td>
<td>5</td>
<td>6 1/₂</td>
<td></td>
</tr>
<tr>
<td>18 376</td>
<td>-1</td>
<td>-1</td>
<td>-1/₂</td>
<td>0</td>
<td>0</td>
<td>-½</td>
<td>0</td>
<td>-1/₂</td>
<td>0</td>
<td>-1/₂</td>
<td>5</td>
<td>6 1/₂</td>
<td></td>
</tr>
<tr>
<td>19 435</td>
<td>-1/₂</td>
<td>-1</td>
<td>-1</td>
<td>+1/₂</td>
<td>0</td>
<td>+1/₂</td>
<td>0</td>
<td>-1/₂</td>
<td>+1/₂</td>
<td>0</td>
<td>4 1/₂</td>
<td>6 8/₂</td>
<td></td>
</tr>
<tr>
<td>20 522</td>
<td>-1/₂</td>
<td>-1</td>
<td>-1</td>
<td>+1/₂</td>
<td>0</td>
<td>+1/₂</td>
<td>0</td>
<td>-1/₂</td>
<td>+1/₂</td>
<td>0</td>
<td>9</td>
<td>6 1/₂</td>
<td></td>
</tr>
<tr>
<td>21 468</td>
<td>+1/₂</td>
<td>+1</td>
<td>+1/₂</td>
<td>-1/₂</td>
<td>0</td>
<td>+1/₂</td>
<td>0</td>
<td>+1/₂</td>
<td>+1/₂</td>
<td>0</td>
<td>1</td>
<td>7</td>
<td></td>
</tr>
<tr>
<td>22 376</td>
<td>+1/₂</td>
<td>-1</td>
<td>-1</td>
<td>+1/₂</td>
<td>0</td>
<td>+1/₂</td>
<td>-1/₂</td>
<td>+1/₂</td>
<td>+1/₂</td>
<td>0</td>
<td>1</td>
<td>7</td>
<td></td>
</tr>
<tr>
<td>23 602</td>
<td>+1/₂</td>
<td>+1</td>
<td>0</td>
<td>+1/₂</td>
<td>0</td>
<td>-1/₂</td>
<td>-1/₂</td>
<td>+1/₂</td>
<td>+1/₂</td>
<td>-1/₂</td>
<td>2</td>
<td>6 8/₂</td>
<td></td>
</tr>
<tr>
<td>24 596</td>
<td>+1/₂</td>
<td>+1</td>
<td>-1</td>
<td>+1/₂</td>
<td>0</td>
<td>+1/₂</td>
<td>+1/₂</td>
<td>+1/₂</td>
<td>+1/₂</td>
<td>0</td>
<td>5</td>
<td>6 7</td>
<td></td>
</tr>
</tbody>
</table>

**OBSTACLE DESCRIPTIONS:**

- SH Gate / SR: Show jumping gate / side ring
- Trot: Trotting pattern
- Lope Poles: Loping poles
- Walk-Bridge: Walking bridge
- Chute / Back: Chute or back
- Not into Box / 360: Not into box or 360
- Drag Fig 8: Drag figure eight

**Judges' Signature:**

---

Printed from 110W
## MANEUVER SCORES

<table>
<thead>
<tr>
<th>WO</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>MANEUVER DESCRIPTION</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>427</td>
<td></td>
<td></td>
<td>0</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>7.2</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>635</td>
<td></td>
<td></td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>4</td>
<td>65 1/2</td>
</tr>
<tr>
<td>3</td>
<td>606</td>
<td></td>
<td></td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>4</td>
<td>62 1/2</td>
</tr>
<tr>
<td>4</td>
<td>481</td>
<td></td>
<td></td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>-1</td>
<td>-1/2</td>
<td>1/2</td>
<td>2 1/2</td>
<td>11</td>
<td>55 1/2</td>
</tr>
<tr>
<td>5</td>
<td>629</td>
<td></td>
<td></td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>-1</td>
<td>1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>3</td>
<td>64</td>
</tr>
<tr>
<td>6</td>
<td>432</td>
<td></td>
<td></td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>65 1/2</td>
</tr>
<tr>
<td>7</td>
<td>451</td>
<td></td>
<td></td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>5</td>
<td>65</td>
</tr>
<tr>
<td>8</td>
<td>522</td>
<td></td>
<td></td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>7</td>
<td></td>
</tr>
</tbody>
</table>

**PENALTY**:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin to 1/8 turn

**3 Point Penalties**:
- Spinning in front of cinch
- Blatant disobedience
- Use of other hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver
- Off-pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leasing arena before pattern is complete
- Repeated blatant disobedience

**BG**:
- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
### MANEUVER SCORES

Each horse/driver team is scored between 1-10 points and automatically begins the run with a score of 70 points:
- 1-1.5 Extremely Poor, 1 Poor, 0.5 Correct, 1.5 Good, 2 Very Good, 2.5 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Maneuver Description</th>
<th>Run, Stop</th>
<th>3 1/2 Spins</th>
<th>3 1/2 Spins</th>
<th>7</th>
<th>5 5/8</th>
<th>1/2</th>
<th>1 1/2</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>555</td>
<td></td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>3 1/2 Spins</td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>7</td>
<td>5 5/8</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>10</td>
<td>376</td>
<td></td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>3 1/2 Spins</td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>1 1/2</td>
<td>0</td>
</tr>
<tr>
<td>11</td>
<td>520</td>
<td></td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>3 1/2 Spins</td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>1 1/2</td>
<td>0</td>
</tr>
<tr>
<td>12</td>
<td>379</td>
<td></td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>3 1/2 Spins</td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>1 1/2</td>
<td>0</td>
</tr>
<tr>
<td>13</td>
<td>641</td>
<td></td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>3 1/2 Spins</td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>1 1/2</td>
<td>0</td>
</tr>
<tr>
<td>14</td>
<td>453</td>
<td></td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>3 1/2 Spins</td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>1 1/2</td>
<td>0</td>
</tr>
<tr>
<td>15</td>
<td>640</td>
<td></td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>3 1/2 Spins</td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>1 1/2</td>
<td>0</td>
</tr>
<tr>
<td>16</td>
<td>596</td>
<td></td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>3 1/2 Spins</td>
<td>Run, Stop</td>
<td>3 1/2 Spins</td>
<td>1 1/2</td>
<td>0</td>
</tr>
</tbody>
</table>

**Score Calculation:**
- **Penalty Total:** Sum of penalties
- **Score:** Total points
- **OP:** Overall Position

**Examples of Penalties:**
- **1 Point Penalty:**
  - Spinning or rolling, 3 1/2 or 7 1/2 spins
  - Full circle or over spin at 1 1/2 or 3 1/2 spins
  - Faulty or broken circle
- **2 Point Penalty:**
  - Faulty or broken circle
  - Faulty, but not breaking

**Examples of Maneuvers:**
- Run, Stop
- 3 1/2 Spins
- 7
- 5 5/8
- 1/2
- 1 1/2

**Overall Position (OP):**
0 = Best, 16 = Worst

**Judge's Signature:**

---

**SHOW:** Abilene - VRH
**CLASS:** #42 - SHTX JRNN - Junior Reining
**DATE:** 02/25/2017

**JUDGE'S NAME (PRINTED):**

**JUDGE'S SIGNATURE:**

---

Printed from HSW
# VERSATILITY RANCH HORSE - REINING

## 1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot or up in two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain at least twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1 Youths Reining Pattern #1)
- Over spin or under spin up to 1/8 turn

## 1 Point Penalties:
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slippping rein

## 2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a toe departure on bat-in patterns
- Failure to be in a toe prior to the first marker on bat-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Yodelling beyond 2 strides, but less than 1/2 circle

## 5 Point Penalties:
- Spurring in front of a circle
- Blatant disobedience
- Use of either hand to instill fear
- Use of two hands (except in spoffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

## Off-Pattern (OP):
- Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, rolling more than five strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- DQ:
- Lameness
- Abuse
- Fall of horse/rider; ran ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

## MANEUVER SCORES

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>Maneuver Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>17</td>
<td>49</td>
<td>Run, Stop, 1/2 Spins</td>
<td>Penalty</td>
</tr>
<tr>
<td>18</td>
<td>43</td>
<td>Run, Stop, 3/4 Spins</td>
<td>Penalty</td>
</tr>
<tr>
<td>10</td>
<td>607</td>
<td>Run, Stop, 3/4 Spins</td>
<td>Penalty</td>
</tr>
<tr>
<td>20</td>
<td>412</td>
<td>Run, Stop, 1 Circle</td>
<td>Penalty</td>
</tr>
<tr>
<td>21</td>
<td>375</td>
<td>Run, Stop, 1 Circle</td>
<td>Penalty</td>
</tr>
<tr>
<td>22</td>
<td>602</td>
<td>Run, Stop, 1 Circle</td>
<td>Penalty</td>
</tr>
<tr>
<td>23</td>
<td>597</td>
<td>Run, Stop, 1 Circle</td>
<td>Penalty</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
</tr>
</thead>
<tbody>
<tr>
<td>6</td>
<td>1</td>
<td>8</td>
<td>9</td>
<td>3</td>
<td>4</td>
<td>5</td>
<td>7</td>
<td>8</td>
<td>6</td>
</tr>
<tr>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>6</td>
<td>2</td>
<td>2</td>
<td>7</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td>2</td>
<td>2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td>2</td>
<td>2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>7</td>
<td>59 1/2</td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>67 1/2</td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>67 1/2</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>57 1/2</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>57 1/2</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>69 1/2</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>65 1/2</td>
<td></td>
</tr>
</tbody>
</table>
SHOW: Abilene - VRH
CLASS: #43 - SHTX JWCH - Junior Working Cow
DATE: 03/25/2017

**VRH - LIMITED RANCH COW WORK (Amateur)**

1 Point Penalties:
- A - Loss of working advantage
- P - Working out of position
- S - Slippping rein

3 Point Penalties:
- K - Knocking down the cow without a working advantage
- L - Losing a cow while backing

5 Point Penalties:
- B - Turning in front of cinch
- C - Barren disobedience
- E - Use of either hand to insult, swear, or threaten
- H - Use of two hands (except in saddle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between (omal) reins

Off Pattern (OP): Cannot place above others who complete pattern correctly
- A - Turning tail
- E - Repeated bar or taunt disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**RUN CONTENT**
Each horse/team is scored between 1-10 points and automatically begins the run with a score of 30 points.

- 1-1/2 Extremely Poor
- 3-4 Poor
- 5-6 Fair
- 7-8 Good
- 9-10 Excellent

<table>
<thead>
<tr>
<th>W/O #</th>
<th>PENALTY</th>
<th>CONTENT</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE APPEAL</th>
<th>DEGREE OF DIFFICULTY</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE APPEAL</th>
<th>DEGREE OF DIFFICULTY</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE APPEAL</th>
<th>DEGREE OF DIFFICULTY</th>
<th>DEGREE OF DIFFICULTY</th>
<th>POINTS</th>
<th>POINTS</th>
<th>TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>1 481</td>
<td>PENALTY</td>
<td>PENALTY</td>
<td>-1 1/2 1 0</td>
<td>0 0 1 0</td>
<td>1 0 1 0</td>
<td>0 0 1 0</td>
<td>0 0 1 0</td>
<td>0 0 1 0</td>
<td>0 0 1 0</td>
<td>0 0 1 0</td>
<td>0 0 1 0</td>
<td>0 0 1 0</td>
<td>4 4 4 4</td>
<td>5 4 4 7</td>
<td>5 7 A</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2 458</td>
<td>PENALTY</td>
<td>PENALTY</td>
<td>+1/2 0 +1/2 0</td>
<td>+1/2 0</td>
<td>+1/2 0 +1/2 0 +1/2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>4 4 4 4</td>
<td>7 2 A</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3 373</td>
<td>PENALTY</td>
<td>PENALTY</td>
<td>0 -1/2 0 -1/2 0 -1/2 -1/2 0</td>
<td>0 0 0 0 0 0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3 3 3 3</td>
<td>6 5 2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4 412</td>
<td>PENALTY</td>
<td>PENALTY</td>
<td>-1 -1 -1/2 0 -1/2 -1/2 -1/2 0</td>
<td>0 0 0 0 0 0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3 3 3 3</td>
<td>6 2 A</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5 635</td>
<td>PENALTY</td>
<td>PENALTY</td>
<td>0 0 0 0 0 -1/2 -1/2 -1/2 0</td>
<td>0 0 0 0 0 0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3 3 3 3</td>
<td>6 4 1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>6 520</td>
<td>PENALTY</td>
<td>PENALTY</td>
<td>-1/2 0 0 0 -1/2 0 -1/2 0 +1/2</td>
<td>0 0 0 0 0 0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3 3 3 3</td>
<td>6 9 A</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7 567</td>
<td>PENALTY</td>
<td>PENALTY</td>
<td>-1/2 -1/2 0 0 0 0 -1 -1 0</td>
<td>0 0 0 0 0 0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3 3 3 3</td>
<td>6 4 1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>8 629</td>
<td>PENALTY</td>
<td>PENALTY</td>
<td>-1/2 +1/2 1 1 1 1 0 0 +1/2 0 +1/2 +1/2 +1/2 0</td>
<td>L</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3 3 3 3</td>
<td>5 7 1</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### RUN CONTENT

Each horse/rider team is scored between 1-10 points and automatically begins the run with a score of 70 points:

- 1/2 or less = 1 - Very Poor
- 1/2 - 1 = Poor
- 1/2 - 2 = Fair
- 1/2 - 3 = Good
- 1/2 - 4 = Very Good
- 1/2 - 5 = Excellent

<table>
<thead>
<tr>
<th>Position &amp; Control</th>
<th>Eye Appeal</th>
<th>Degree of Difficulty</th>
<th>Position &amp; Control</th>
<th>Eye Appeal</th>
<th>Degree of Difficulty</th>
<th>Position &amp; Control</th>
<th>Eye Appeal</th>
<th>Degree of Difficulty</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>BOXING</td>
<td>DRIVE</td>
<td>BOXING</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3 POINTS</td>
<td>5 POINTS</td>
<td>TOTAL</td>
<td>SCORE</td>
<td>OF</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>PENALTY</th>
<th>CONTENT</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE APPEAL</th>
<th>DEGREE OF DIFFICULTY</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE APPEAL</th>
<th>DEGREE OF DIFFICULTY</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>491</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>-1</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td>-1</td>
<td>-1</td>
</tr>
<tr>
<td>10</td>
<td>522</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
</tr>
<tr>
<td>11</td>
<td>470</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>-1/2</td>
<td>+1</td>
<td>+1</td>
<td>0</td>
<td>0</td>
<td>+1/2</td>
</tr>
<tr>
<td>12</td>
<td>375</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>A</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>-1</td>
<td>-1/2</td>
</tr>
<tr>
<td>13</td>
<td>596</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>-1/2</td>
</tr>
<tr>
<td>14</td>
<td>602</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>0</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>0/2</td>
</tr>
<tr>
<td>15</td>
<td>555</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
</tr>
<tr>
<td>16</td>
<td>451</td>
<td>PENALTY</td>
<td>CONTENT</td>
<td>+1</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>0/2</td>
</tr>
</tbody>
</table>
## AQHA American Quarter Horse Association

### VRH - LIMITED RANCH COW WORK (Amateur)

**SHOW:** Abilene - VRH  
**CLASS:** #43 - SHTX JWCH - Junior Working Cow  
**DATE:** 02/25/2017

### 1 Point Penalties:
- A: Loss of working advantage
- P: Working out of position
- S: Slipping rein

### 2 Point Penalties:
- K: Knocking down the cow without having a working advantage
- L: Losing a cow while horseoping

### 3 Point Penalties:
- B: Spurring in front of cinch
- C: Blunt disobedience
- E: Use of either hand to install head/brace
- H: Use of two hands (except snaffle bit or hackamore) per maneuver
- M: More than one figure between split reins or any fingers between remi reins (except two rein) per maneuver

### Off-Pattern (OP):
- A: Turning tail
- E: Repeated blunt disobedience
- J: Schooling after entering the arena prior to calling for cow
- K: Schooling horse between cows, if new cow is awarded
- N: Failure to attempt any part of the class

### RO:
- A: Abuse
- B: Llameness
- D: Disrespect or misconduct
- G: Illegal equipment
- F: Fall of horse/rider; run ends
- N: Improper western attire

---

### RUN CONTENT

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points:

- 1-1/2 Extremely Poor, 1 Very Poor, 0 Poor, 6 Correct, 12 Good, 21 Very Good, 31 Excellent

<table>
<thead>
<tr>
<th>W/D</th>
<th>#</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE</th>
<th>DEGREE OF DIFFICULTY</th>
<th>BOXING</th>
<th>DRIVE</th>
<th>BOXING</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tie-Breaker</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>17</td>
<td>640</td>
<td>-1/2 -1/2 0 0 0 -1/2 -1 0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>18</td>
<td>641</td>
<td>-1 -1/2 -1/2 0 0 0 -1 -1/2 -1/2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>19</td>
<td>432</td>
<td>-1/2 0 -1/2 0 0 0 -1 -1/2 0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>376</td>
<td>+1/2 +1/2 +1 0 0 0 -1/2 -1/2 +1</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>21</td>
<td>607</td>
<td>-1 0 +1/2 -1 -1 -1 +1/2 0 +1/2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>22</td>
<td>497</td>
<td>+1 +1/2 +1 +1 0 0 +1/2 +1/2 +1</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>23</td>
<td>435</td>
<td>+1/2 0 +1/2 0 0 +1/2 0 +1/2</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>24</td>
<td>606</td>
<td>-1/2 0 -1/2 0 -1/2 0 -1/2 -1 0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### PENALTIES

- 3 POINTS:  
- 5 POINTS:  
- TOTAL:  

### SCORE OP

1. 64  
2. 66  
3. 64  
4. 61  
5. 64  
6. 41/2 N  
7. 74  
8. 69  
9. 65

---

**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**

Printed from HSW
SHOW: Abilene - VRH
CLASS: #43 - SHTX JWCH - Junior Working Cow
DATE: 02/25/2017

1 Point Penalties:
A - Loss of working advantage
P - Working out of position
S - Slipping rein

3 Point Penalties:
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 Point Penalties:
B - Sourcing in front of cinch
C - Bazan disobedience
E - Use of other hands to assist driver
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between romal reins (except two reins per maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

DQ:
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/ rider; run ends
N - Improper western attire

---

### RUN CONTENT
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 76 points:
1 / 2 Extremely Poor, 1 / 2 Poor, 0 Normal, + 1 / 2 Good, + 1 / 2 Very Good, + 1 / 2 Excellent

### PENALTIES

| Penalty | Position & Control | Eye Appeal | Degree of Difficulty | Position & Control | Eye Appeal | Degree of Difficulty | Position & Control | Eye Appeal | Degree of Difficulty | Position & Control | Eye Appeal | Degree of Difficulty | Position & Control | Eye Appeal | Degree of Difficulty | Position & Control | Eye Appeal | Degree of Difficulty |
|---------|--------------------|------------|----------------------|--------------------|------------|----------------------|--------------------|------------|----------------------|--------------------|------------|----------------------|--------------------|------------|----------------------|--------------------|------------|----------------------|--------------------|------------|----------------------|
| 25      | 427                | + 1 / 2    | - 1 / 2              | + 1 / 2            | 0          | 0                    | + 1                | + 1 / 2    | + 1 / 2              |                   | C          | 68                   |                   |            |                       |                   |            |                       |                   |            |                       |

---

JUDGE'S NAME (PRINTED):

JUDGES SIGNATURE: