# AQHA

**VERSATILITY RANCH HORSE - RANCH RIDING**

**SHOW:** Hamilton-Versatility  
**CLASS:** 500 - SHTX NPPL - Non Pro Pleasure  
**DATE:** 06/10/2017

## Pattern 1

### 1. Point Penalties:
- Over-bridled per maneuver
- Out of time per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

### 3. Point Penalties:
- Wrong lead or cut off lead
- Dipped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

### 5. Point Penalties:
- Spurring in front of canter
- Blatant disobedience
- Use of either hand to instill fear/pause
- Use of two hands (except in snaffle bit or lackamore) per maneuver
- More than one finger between split reins or any fingers between front reins per maneuver
- 1st or 2nd cumulative refusal

### Off-Pattern DPI:
- Cannot pace above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

### DO:
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

### Maneuver Scores

<table>
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<th>Maneuver Description</th>
<th>Ext Walk</th>
<th>Trot</th>
<th>Ext Trot</th>
<th>Lope</th>
<th>Step &amp; Bend</th>
<th>Lope</th>
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<th>Trot</th>
<th>Step &amp; Bend</th>
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### Judges Name (Printed): [Signature]

### Judges Signature: [Signature]

Printed from HSW
# AQHA American Quarter Horse Association

## VERSATILITY RANCH HORSE - RANCH RIDING

### Pattern 1

**SHOW:** Hamilton-Versatility  
**CLASS:** #30 - SHTX NPPL - Non Pro Pleasure  
**DATE:** 06/10/2017

#### Off-Point (OP):
- Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/riders

#### Maneuver Scores

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<tr>
<th>WO</th>
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<th>Maneuver Description</th>
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Each horse/riders team is scored between 1-100 points and automatically begins the run with a score of 70 points.

- 112 Extremely Poor, 1 Very Poor, 2 Poor, 3 Correct, 4 Good, 5 Very Good, 6 9 11 Excellent

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**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**

Printed from HSW
**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Hamilton-Versatility  
**CLASS:** SHTX NPTR - Non Pro Trail  
**DATE:** 06/10/2017

**1-Point Penalties:**  
- Causing the exit, or stepping on a leg, cone, plant or any component of the obstacle  
- Incorrect or break of gait at walk or trot for two strides or less  
- Back foot or hind feet in a single-side space at a walk or trot  
- Skipping over or failing to step into required space  
- Incorrect number of strides, if specified  
- One step on a domino or ground tie except shifting to balance  
- Slip pole at tape

**5-Point Penalties:**  
- Spinning in front of an obstacle  
- Broken discipline  
- Use of either hand to install/secure a tie  
- Use of a hook (except in snaffle bit or hackamore) per maneuver  
- More than one finger between split reins or any fingers between roman reins per maneuver  
- Knocking over, stepping out of, or falling off an obstacle  
- Dipping an object required to be carried  
- Lifting go of gage  
- 4 or more steps on dismount or ground tie  

**Off-Pattern (OP): Cannot place above others who compete pattern correctly**  
- Breaking pattern  
- Leaving arena before pattern is complete  
- 3rd refusal  
- Failing to perform obstacle  
- Repeated blatant disobedience

**DO:**  
- Squeals  
- Abuse  
- Illegal equipment  
- Disrespect or misconduct  
- Impairment or unsafe  
- Fall or horsefall

**OBSTACLE SCORES**  
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.  
- 1-13 Extremely Poor, 14- Very Poor, 15- Poor, 16- Fair, 17- Good, 18- Very Good, 19- Excellent

| W/O | #  | Tie-Breaker | Obstacle Description | Penalty | CONTENT | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | Penalty Total | Score | OP |
|-----|----|-------------|----------------------|---------|---------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 1   | 648| 7 6 5 1 8 2 3 4 | 76518234 | ✅ Penalty | CONTENT | 0 | -1 | 0 | -3 | 1/2 | -5 | 3 | 6 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 9 1/2 | 55 1/2 |
| 2   | 611|             | 1/2 1/2 1/2 0 0 0 1/2 1/2 0 1/2 | ✅ Penalty | CONTENT | 1/2 | 1/2 | 1/2 | -1 | 0 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 1/2 | 72 1/2 |
| 3   | 571|             | 1/2 1/2 1/2 0 0 0 1/2 1/2 0 1/2 | ✅ Penalty | CONTENT | 1/2 | 1/2 | 1/2 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 3 | 68 |
| 4   | 634|             | 1/2 1/2 1/2 0 0 0 1/2 1/2 0 1/2 | ✅ Penalty | CONTENT | 1/2 | 1/2 | 1/2 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 3 1/2 | 67 1/2 |
| 5   | 660|             | 1/2 1/2 1/2 0 0 0 1/2 1/2 0 1/2 | ✅ Penalty | CONTENT | 1/2 | 1/2 | 1/2 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 72 1/2 |
| 6   | 598|             | 1/2 1/2 1/2 0 0 0 1/2 1/2 0 1/2 | ✅ Penalty | CONTENT | 1/2 | 1/2 | 1/2 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1/2 | 72 |
| 7   | 656|             | 1/2 1/2 1/2 0 0 0 1/2 1/2 0 1/2 | ✅ Penalty | CONTENT | 1/2 | 1/2 | 1/2 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1/2 | 72 |
| 8   | 632|             | 1/2 1/2 1/2 0 0 0 1/2 1/2 0 1/2 | ✅ Penalty | CONTENT | 1/2 | 1/2 | 1/2 | -1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1/2 | 72 |

**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**
SHOW: Hamilton-Versatility  
CLASS: 32 - SHTX Nptr - Non Pro Trail  
DATE: 06/10/2017

1 Point Penalties:  
- Each bit, bite, or stepping on a leg, cone, plant, or any component of the obstacle  
- Incorrect or break of gait at walk or trot for two strides or less  
- Loss of head out of lead  
- Blanket or head in a single-stride space at a walk or trot  
- Skipping over or taking to step with required space  
- Incorrect number of strides, if specified  
- One step on plus or ground tie except shifting to balance  
- Stop on tie 

2 Point Penalties:  
- Wrong lead in or out of lead  
- Unruly horses  
- Break of gait at Walk or trot for more than two strides  
- 2-3 steps on plus or ground tie  

3 Point Penalties:  
- Wrong lead in or out of lead  
- Unruly horses  
- Break of gait at Walk or trot for more than two strides  
- 2-3 steps on plus or ground tie  

5 Point Penalties:  
- Spraying in front of cones  
- Bitless disobedience  
- Use of other hand to assist, keep, or push  
- Use of two hands (except in a snaffle bit or hackamore) per maneuver  
- More than one angle within split reins or any fingers between reins per maneuver  
- Knocking over, stepping out of, or falling off of an obstacle  
- Dropping an object required to be carried  
- 1st or 2nd cumulative refusal  
- Letting go of gate  
- 4 or more steps on plus or ground tie

OBSTACLE SCORES  
Each horse/rider team is scored between 1-10 points and automatically begins the run with a score of 10 points. 
- 10: Excellent, 9: Very Good, 8: Good, 7: Fair, 6: Poor, 5: Very Poor, 4: Extremely Poor

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Obstacle Description  
- W Logs to Chute  
- Back through Chute  
- Wall Bridge  
- L Log  
- Greets  
- Box  
- Gate  
- RH Post  
- Snag Trail

Judge's Name (Printed):  
Judge's Signature:  
Printed from HSW
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**MANEUVER SCORES**

Each maneuver earns scored between 1-10 points and automatically begins the run with a score of 78 points.

- **1/2 Step Back**: 1
- **3/4 Spins**: 4
- **1 1/2 Circles**: 1
- **1 1/2 Left Circles**: 2
- **2 Right Circles**: 3
- **3 Right**: 4
- **4 Right Rollback**: 5
- **5 Right Rollback**: 6
- **6 Right Rollback**: 7
- **7 Right Rollback**: 8
- **8 Right Rollback**: 9
- **9 Right Rollback**: 10

**Penalty Total**

**Score**

**OP**

**JUDGES NAME (PRINTED):** Frank Craighead

**JUDGE'S SIGNATURE:** Frank Craighead
**VERSATILITY RANCH HORSE - REINING**

**PATTERN** 5

**SHOW:** Hamilton-Versatility  
**CLASS:** #34 - SHTX NPRN - Non Reining  
**DATE:** 06/10/2017

### 1/2 Point Penalties:
- Starting a circle or rolling back at a trot or up to two strides.
- Delayed change of lead by one stride where the lead change is required by the pattern description.
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except at level 1 Youth Reining Pattern #1).
- Over-spin or under-spin up to 1/8 turn.

### 1 Point Penalties:
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead.
- Over or under spinning 1/8 to 1/4 turn.
- Slipping rein.

### 2 Point Penalties:
- Break of gait.
- Freeze up in spins or rollbacks.
- Failure to stop or walk before executing a stop departure or stop in pattern.
- Failure to be in a stop prior to the first marker on run-in patterns.
- Failure to completely stop the specified marker before initiating a stop position.
- Training beyond 2 strides, but less than 1/2 circle.

### 5 Point Penalties:
- Spinning in front of cinch.
- Blatant disobedience.
- Use of either hand to invert/leaprace.
- Use of two hands (except in stallion bit or hackamore) per maneuver.
- More than one finger between split reins or any fingers between split reins (except two fingers) per maneuver.

### Off Pattern (OP):
- Cannot place above others who complete pattern correctly.
- Breaking pattern.
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides).
- Leaving arena before pattern is complete.
- Repeated violent disobedience.
- Lameness.
- Abuse.
- Fail to maintain rein; run ends.
- ILlegitimate equipment.
- Disrespect or misconduct.
- Improper western attire.

### Maneuver Scores

Each maneuver table is scored between 1-10 points and automatically begins the run with a score of 70 points.


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**JUDGE’S NAME (PRINTED):**  
Frank Craighead

**JUDGE’S SIGNATURE:**

Printed from HSW
# Versatility Ranch Horse - Ranch Cow Work

**SHOW:** Hamilton-Versatility  
**CLASS:** #36 - SHTX NPWC - Non Pro Working Cow  
**DATE:** 06/10/2017

### 1. Point Penalties:
- A - Loss of working advantage  
- C - Using the corner at the end of the arena to turn the cow when going down the fence  
- E - Changing sides of arena to turn cow  
- F - For each length horse runs past cow  
- P - Working out of position  
- S - Slipping or cam  
- T - Failure to drive cow past middle marker on first turn

### 2. Point Penalties:
- A - Going around the corner of the arena before turning cow  
- B - Not open field turn animal gets within 3 feet of the end fence before being turned  
- C - Failure to catch

### 3. Point Penalties:
- E - Exhasturing or overworking the cow before circling or roping  
- H - Hanging up on the fence (refusing to turn)  
- K - Knocking down the cow without having a working advantage

### 5. Point Penalties:
- A - Failure to turn the cow both directions on the fence  
- B - Spinning or lining in front of cinch or at any time  
- C - Blatant disobedience  
- E - Use of either hand to instill fear/pain  
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver  
- M - More than one finger between split reins or any fingers between rutal reins (except two rein) per maneuver

### Off Pattern (OP): Cannot place above others who complete pattern correctly:
- A - Turning tail  
- E - Repeated blatant disobedience  
- H - Leasing arena before runs is complete  
- I - Illegal catch at end of run  
- J - Schooling after entering the arena prior to calling for cow  
- K - Schooling horse between cows, -Finish cow is awarded  
- N - Failure to attempt any part of run

### DO:
- A - Abuse  
- B - Leneness  
- G - Illegal equipment  
- N - Improper western attire  
- P - Disrespect or mistreatment  
- F - Fail of horseman

### RUN CONTENT:
Each horse/rider combo scores between 1-10 points and automatically begins the run with a score of 10 points.  
+1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 Excellent

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**JUDGE'S NAME (PRINTED): Morgan Lybert**  
**JUDGE'S SIGNATURE: [Signature]**
**VERSATILITY RANCH HORSE - RANCH COW WORK**

**1 POINT PENALTIES:**
- A: Loss of working advantage
- B: Using the corner or the end of the arena to turn the cow when going to the fence
- C: Turning sides of arena to turn cow
- D: For each length horse runs past cow
- E: Working out of position
- F: Slipping rein
- G: Failure to drive cow past middle marker on first turn

**2 POINT PENALTIES:**
- A: Going around the corner of the arena before turning cow
- B: In an open field, animal gets within 3 feet of the end fence before being turned
- C: Failure to catch

**3 POINT PENALTIES:**
- E: Exhausting or overworking the cow before circling or roping
- H: Hanging up on the fence (refusing to turn)
- K: Knocking down the cow without having a working advantage

**5 POINT PENALTIES:**
- A: Failure to turn the cow both directions on the fence
- B: Spurring or hitting in front of cinch at any time
- C: Bystand disobedience
- D: Use of either hand to pull lead/pole
- E: Use of two hands (except in snaffle bit or hackamore) per maneuver
- F: More than one finger between split reins or any fingers between normal reins (except two reins per maneuver)

**Off-Pattern (OP):** Cannot grace above others who complete pattern correctly
- A: Turning tail
- B: Reversing without dismounting
- H: Leaning on fence before run is complete
- I: Illegal crack at end of run
- J: Schooling after entering the arena prior to calling for cow
- K: Schooling horse between cows, if new cow is awarded
- N: Failure to attempt any part of the class

**DD:**
- A: Abuse
- B: Lameness
- G: Illegal equipment
- N: Improper western attire
- D: Disrespect or misconduct
- F: Fall of horse rider

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### RUN CONTENT

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**JUDGE'S NAME (PRINTED):** Morgan Gilbriet

**JUDGE'S SIGNATURE:** [Signature]

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