### MANEUVER SCORES

<table>
<thead>
<tr>
<th>WO</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>MANEUVER DESCRIPTION</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>255</td>
<td>0 t1/2 t1/2 t1/2 t1/2 t1/2 0</td>
<td>+1/2 +1/2 +1/2 +1/2 +1/2 0</td>
<td>73</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>256</td>
<td>0 t1/2 t1/2 t1/2 t1/2 t1/2 0</td>
<td>+1/2 +1/2 +1/2 +1/2 +1/2 0</td>
<td>71</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>260</td>
<td>0 t1/2 t1/2 t1/2 t1/2 t1/2 0</td>
<td>+1/2 +1/2 +1/2 +1/2 +1/2 0</td>
<td>70 1/2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>261</td>
<td>0 t1/2 t1/2 t1/2 t1/2 t1/2 0</td>
<td>+1/2 +1/2 +1/2 +1/2 +1/2 0</td>
<td>69 1/2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>272</td>
<td>0 t1/2 t1/2 t1/2 t1/2 t1/2 0</td>
<td>+1/2 +1/2 +1/2 +1/2 +1/2 0</td>
<td>63 1/2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>277</td>
<td>0 t1/2 t1/2 t1/2 t1/2 t1/2 0</td>
<td>+1/2 +1/2 +1/2 +1/2 +1/2 0</td>
<td>68 1/2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>278</td>
<td>0 t1/2 t1/2 t1/2 t1/2 t1/2 0</td>
<td>+1/2 +1/2 +1/2 +1/2 +1/2 0</td>
<td>71</td>
<td></td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>283</td>
<td>0 t1/2 t1/2 t1/2 t1/2 t1/2 0</td>
<td>+1/2 +1/2 +1/2 +1/2 +1/2 0</td>
<td>67 1/2</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Judge's Name (Printed):** Frank Graigbad

**Judge's Signature:**

---

**SHOW:** Lubbock SHTX-VRH

**CLASS:** #70 - SHTX VPLS - Novice Pleasure

**DATE:** 03/01/2017

**Pattern:**

1. Over-looked per maneuver
2. Out of frame per maneuver
3. Too slow per maneuver
4. Gapping mouth
5. Break of gait at Walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Dragued reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

**5 Point Penalties:**

- Spurring in front of cinch
- Blurred disobedience
- Use of either hand to insist, fan, or press
- Use of two hands (except in snaffle bit or hackamore) for maneuver
- More than one finger between split reins or any fingers between ornamental reins

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**DO:**

- Lame
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horseman

---

**Each horseman is scored between 1-100 points and automatically begins the run with a score of 70 points.**

- 1 1/2 Extremity Poor, 1 Very Poor, 12 Poor, 0 Correct, 1/2 Good, 1 Very Good, 1 1/2 Excellent.
### AQHA AMERICAN QUARTER HORSE ASSOCIATION
### Stock Horse of Texas
### VERSATILITY RANCH HORSE - RANCH RIDING

**SHOW:** Lubbock SHTX-VRH  
**CLASS:** #70 - SHTX VPLS - Novice Pleasure  
**DATE:** 03/31/2017

**1 Point Penalties:**
- Overbridled per maneuver  
- Out of frame per maneuver  
- Too slow per maneuver  
- Gapping mouth  
- Break of gait at Walk or trot for two (2) strides or less

**3 Point Penalties:**
- Wrong lead or out of lead  
- Draped reins  
- Break of gait at Lope  
- Break of gait at Walk or trot for more than two (2) strides

**5 Point Penalties:**
- Spurring in front of clinch  
- Blatant disobedience  
- Use of either hand to instill fear/pain  
- Use of two hands (except in snaffle bit or hackamore) per maneuver  
- More than one finger between split reins or any fingers between normal reins per maneuver  
- 1st or 2nd cumulative refusal

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern  
- Breaking gait before pattern is complete  
- Repeated blatant disobedience

**DO:**
- Lameness  
- Abuse  
- Illegal equipment  
- Disrespect or misconduct  
- Improper western attire  
- Fall of horse/rider

---

**MANEUVER SCORES**

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.

1 1/2 Extremely Poor, 1 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>WID</th>
<th>#</th>
<th>MANEUVER DESCRIPTION</th>
<th>EXT WALK</th>
<th>TROT</th>
<th>EXT TROT</th>
<th>LOPE</th>
<th>STOP &amp; RECOGNITION</th>
<th>PENALTY TOTAL</th>
<th>PENALTY</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>285</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>0</td>
<td>+1/2</td>
<td>-1/2</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>t1/2</td>
<td>+1/2</td>
</tr>
<tr>
<td>10</td>
<td>291</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>11</td>
<td>292</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>12</td>
<td>293</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>-1</td>
<td>-1</td>
<td>-1</td>
<td>-1/2</td>
</tr>
<tr>
<td>13</td>
<td>308</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>14</td>
<td>309</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1</td>
<td>-1</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>+1/2</td>
</tr>
<tr>
<td>15</td>
<td>310</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>+1/2</td>
<td>+1</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>74</td>
</tr>
<tr>
<td>16</td>
<td>311</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>+1/2</td>
<td>61</td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):** Frank Craighead  
**JUDGE'S SIGNATURE:**

Printed from HSW
# AQHA Stock Horse of Texas

## Versatility Ranch Horse - Ranch Riding

**Pattern 1**

### 1 Point Penalties:
- Over-lotized per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

### 3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at Lepe
- Break of gait at Walk or trot for more than two (2) strides

### 5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins per maneuver
- 1st or 2nd cumulative refusal

### Off-Pattern (OP): Cannot place above others who complete pattern correctly:
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

---

### MANEUVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.

- 1 1/2 Extreme Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>WOD</th>
<th>#</th>
<th>Maneuver Description</th>
<th>Penalty</th>
<th>Score</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>17</td>
<td>312</td>
<td>Ext Walk, Trot, Ext Trot, Lope, Shop, Walk, Lope, Ext Lope, Trot, Shop &amp; Back</td>
<td>0 1/2 +1 1/2 (0) -1/2 0 0 +1/2 0</td>
<td>0 72</td>
<td></td>
</tr>
<tr>
<td>18</td>
<td>313</td>
<td>SCRATCH</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>19</td>
<td>335</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>336</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>21</td>
<td>337</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>22</td>
<td>338</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>23</td>
<td>339</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>24</td>
<td>340</td>
<td>SCRATCH</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

---

**Judge's Name (Printed):** Frank Craighead  
**Judge's Signature:**

Printed from HSW
# VERSATILITY RANCH HORSE - RANCH RIDING

## 1 POINT PENALTIES:
- Over-breded per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

## 3 POINT PENALTIES:
- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

## 5 POINT PENALTIES:
- Spacing in front of catch
- Blunt disobedience
- Use of either hand to instill fear/pause
- Use of both hands (except in snaffle bit or Hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins per maneuver
- 1st or 2nd cumulative refusal

### OFF-PATTERN (OP):
- Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blunt disobedience

### DO:
- Lameess
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

---

## MANEUVER SCORES

**Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.**

- 1 1/2 Extremely Poor, 1 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>WIO</th>
<th>#</th>
<th>Maneuver Description</th>
<th>Ext Walk</th>
<th>Trot</th>
<th>Ext Trot</th>
<th>Lope</th>
<th>Stop &amp; Leave</th>
<th>Walk</th>
<th>Lope</th>
<th>Ext Lope</th>
<th>Test</th>
<th>Stop &amp; Back</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>25</td>
<td>354</td>
<td>PENALTY CONTENT</td>
<td>0 1/2</td>
<td>0</td>
<td>0</td>
<td>t1</td>
<td>0</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>73 1/2</td>
<td></td>
</tr>
<tr>
<td>26</td>
<td>355</td>
<td>PENALTY CONTENT</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>73 1/2</td>
<td></td>
</tr>
<tr>
<td>27</td>
<td>373</td>
<td>PENALTY CONTENT</td>
<td>+1/2</td>
<td>+1/2</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>72 1/2</td>
<td></td>
</tr>
<tr>
<td>28</td>
<td>380</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>0</td>
<td>4/12</td>
<td>0</td>
<td>70 1/2</td>
<td></td>
</tr>
<tr>
<td>29</td>
<td>381</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>71 1/2</td>
<td></td>
</tr>
<tr>
<td>30</td>
<td>389</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>3/2</td>
<td>5</td>
<td>5</td>
<td>2</td>
<td>24</td>
<td>41 1/2</td>
<td></td>
</tr>
<tr>
<td>31</td>
<td>396</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>4/12</td>
<td>0</td>
<td>0</td>
<td>70 1/2</td>
<td></td>
</tr>
<tr>
<td>32</td>
<td>397</td>
<td>PENALTY CONTENT</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1/2</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>2</td>
<td>67 1/2</td>
<td></td>
</tr>
</tbody>
</table>

**JUDGE’S NAME (PRINTED): Frank Craighead**

**JUDGE’S SIGNATURE:**

Printed from HSW
## VERSATILITY RANCH HORSE - RANCH RIDING

### SHOW: Lubbock SHTX-VRH
### CLASS: #70 - SHTX VPLS - Novice Pleasure
### DATE: 03/31/2017

#### 1 Point Penalties:
- Over landed per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

#### 3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

#### 5 Point Penalties:
- Spurring in front of cinch
- Blunt disobedience
- Use of either hand to instill fear/raise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins per maneuver
- 1st or 2nd cumulative refusal

#### Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

#### DO:
- Lameeness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

## MANEUVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. (1-2 Extremely Poor, 3-4 Very Poor, 5-6 Poor, 7-8 Correct, 9-10 Good, 11-12 Very Good, 13-14 Excellent)

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>Ext Walk</th>
<th>Trot</th>
<th>Ext Trot</th>
<th>Lope</th>
<th>Step &amp; Perfection</th>
<th>Walk</th>
<th>Ext Lope</th>
<th>Trot</th>
<th>Stop &amp; Back</th>
<th>TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>33</td>
<td>398</td>
<td>PENALTY</td>
<td>0</td>
<td>1/2</td>
<td>1/2</td>
<td>1/2</td>
<td>-1/2</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>72 1/2</td>
<td></td>
</tr>
<tr>
<td>34</td>
<td>399</td>
<td>PENALTY</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>-1/2</td>
<td>1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1/2</td>
<td>3</td>
<td>68</td>
<td></td>
</tr>
<tr>
<td>35</td>
<td>421</td>
<td>PENALTY</td>
<td>0</td>
<td>1/2</td>
<td>1/2</td>
<td>1/2</td>
<td>-1/2</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>0</td>
<td>50</td>
<td>20</td>
<td></td>
</tr>
<tr>
<td>36</td>
<td>427</td>
<td>PENALTY</td>
<td>0</td>
<td>1/2</td>
<td>1/2</td>
<td>1/2</td>
<td>1/2</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>71 1/2</td>
<td></td>
</tr>
<tr>
<td>37</td>
<td>428</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>68 1/2</td>
<td></td>
</tr>
<tr>
<td>38</td>
<td>434</td>
<td>PENALTY</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>66 1/2</td>
<td></td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):** Frank Goughnur

**JUDGE'S SIGNATURE:**

Printed from HSW
## OBSTACLE SCORES

Each horse/rider team is scored between 1-10 points and automatically begins the run with a score of 70 points.

- 1-1/2: Extremely Poor
- 2-1/2: Very Poor
- 3-1/2: Poor
- 4-1/2: Fair
- 5-1/2: Good
- 6-1/2: Very Good
- 7-1/2: Excellent

### Penalty

<table>
<thead>
<tr>
<th>OBSTACLE DESCRIPTION</th>
<th>W/O</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
<th>TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tie-Breaker</td>
<td></td>
<td>6</td>
<td>2</td>
<td>3</td>
<td>5</td>
<td>1</td>
<td>4</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Walk</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Trot</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Trot figure 8</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Trot to LH gate</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Penalty Breakdown

- **Penalty**: -1/2
- **Content**: 0

**Penalty**: -1/2
Content: 0

**Penalty**: -1/2
Content: 0

**Penalty**: -1/2
Content: 0

**Penalty**: -1/2
Content: 0

**Penalty**: -1/2
Content: 0

**Penalty**: -1/2
Content: 0

**Penalty**: -1/2
Content: 0

**Penalty**: -1/2
Content: 0

**Penalty**: -1/2
Content: 0

### Judge's Name (Printed):

Frank Craighead

### Judge's Signature:

[Signature]

Printed from HSW
<table>
<thead>
<tr>
<th>Obstacle Description</th>
<th>W/O</th>
<th>#</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tie-Breaker</td>
<td>6</td>
<td>2</td>
<td>3</td>
<td>5</td>
<td>1</td>
<td>4</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>11</td>
<td>309</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>10</td>
<td>293</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>11</td>
<td>312</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>12</td>
<td>355</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>13</td>
<td>311</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>14</td>
<td>261</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>15</td>
<td>427</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>16</td>
<td>278</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**OBSTACLE SCORES**

Each horse/rider team is scored between 1-70 points and automatically begins the run with a score of 70 points:

- 1/2 Excellent: 70
- 1/2 Very Good: 65
- 1/2 Good: 60
- 1/2 Fair: 55
- 1/2 Poor: 50
- 1/2 Unsatisfactory: 45
- 1/2 Poor: 40
- 1/2 Fair: 35
- 1/2 Good: 30
- 1/2 Very Good: 25
- 1/2 Excellent: 20

**Penalties:***

1 Point Penalties:
- Each unbit, failed to step, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect gait or type of gait
- Both front or hind feet in a single-side space at a walk or trot
- Slipping or falling from a step into a required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

5 Point Penalties:
- Spinning in front of the cone
- Blatant disobedience
- Use of either hand to hold lead rope
- Use of hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Laying go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly.
- Breaking pattern
- Leaping fence before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

**DO:**
- Lamenting
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

[Image of the page]
|
|---|---|---|---|---|---|---|---|---|---|---|---|
| WO | Tie-Breaker | Obstacle Description | Walk | Chute/Trail | Lope | Polos | Trot Logs to Gate | Trot Figure 8 | Mile Gate |
|---|---|---|---|---|---|---|---|---|---|---|
| 17 | 272 | PENALTY | 1 | 1 | 1 | 0 | +1/2 | +1/2 | 1/2 |
| 18 | 354 | PENALTY | 1 | 1 | 1 | 0 | -1/2 | +1/2 | +1/2 |
| 19 | 373 | PENALTY | 1 | 1 | 1 | 0 | +1/2 | +1/2 | +1/2 |
| 20 | 260 | PENALTY | 1 | 1 | 1 | 0 | +1/2 | +1/2 | +1/2 |
| 21 | 389 | PENALTY | 1 | 1 | 1 | 0 | +1/2 | +1/2 | +1/2 |
| 22 | 313 | PENALTY | 1 | 1 | 1 | 0 | +1/2 | +1/2 | +1/2 |
| 23 | 310 | PENALTY | 1 | 1 | 1 | 0 | +1/2 | +1/2 | +1/2 |
| 24 | 421 | PENALTY | 1 | 1 | 1 | 0 | +1/2 | +1/2 | +1/2 |

OBSTACLE SCORES

Each obstacle/penalty point is scored between 1-10 points and automatically begins the run with a score of 10 points.

- 1-10 Extremely Poor, 1 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 Excellent

<table>
<thead>
<tr>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>64</td>
<td>5</td>
<td>63/OP</td>
</tr>
<tr>
<td>60</td>
<td>5</td>
<td>60</td>
</tr>
<tr>
<td>60</td>
<td>3</td>
<td>60</td>
</tr>
<tr>
<td>57</td>
<td>11</td>
<td>57</td>
</tr>
<tr>
<td>Scratch</td>
<td>0</td>
<td>Scratch</td>
</tr>
<tr>
<td>44</td>
<td>7</td>
<td>44</td>
</tr>
<tr>
<td>38</td>
<td>9</td>
<td>38</td>
</tr>
</tbody>
</table>
### OBSTACLE SCORES

<table>
<thead>
<tr>
<th>W/O</th>
<th>Obstacle Description</th>
<th>Walk</th>
<th>Trot</th>
<th>Trot Loops to Gate</th>
<th>Trot Figure 8</th>
<th>Trot to L/H</th>
<th>Lope RL</th>
<th>Slate Chute</th>
<th>SDH</th>
<th>Dismount or Ground Tie</th>
<th>Dismount or Ground Tie</th>
<th>Score</th>
<th>Operator</th>
</tr>
</thead>
<tbody>
<tr>
<td>25</td>
<td>399</td>
<td>6</td>
<td>3</td>
<td>1</td>
<td>1</td>
<td>5</td>
<td>1</td>
<td>4</td>
<td></td>
<td></td>
<td>2.43</td>
<td></td>
<td></td>
</tr>
<tr>
<td>26</td>
<td>380</td>
<td>0</td>
<td>-1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td></td>
<td></td>
<td>3.65</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>27</td>
<td>336</td>
<td>11</td>
<td>-1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1</td>
<td>-1/2</td>
<td>-1/2</td>
<td></td>
<td></td>
<td>7.63</td>
<td></td>
<td></td>
</tr>
<tr>
<td>28</td>
<td>SCRATCH</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>0</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>29</td>
<td>434</td>
<td>11</td>
<td>1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>3/2</td>
<td>5</td>
<td></td>
<td></td>
<td>13.52</td>
<td></td>
<td></td>
</tr>
<tr>
<td>30</td>
<td>255</td>
<td>11</td>
<td>1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>3/2</td>
<td>11</td>
<td></td>
<td></td>
<td>10.59</td>
<td>1/2</td>
<td></td>
</tr>
<tr>
<td>31</td>
<td>292</td>
<td>1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>3/2</td>
<td>1/2</td>
<td>1/2</td>
<td>1/2</td>
<td></td>
<td></td>
<td>3.67</td>
<td>1/2</td>
<td></td>
</tr>
<tr>
<td>32</td>
<td>319</td>
<td>11</td>
<td>1</td>
<td>-1/2</td>
<td>-1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td></td>
<td></td>
<td>10.59</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Penalties:**
- Each hit, bite, or stepping on a log, cone, plant, or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Back flip or head in a single-stride space at a walk or trot
- Skipping or failing to step into required space
- Incorrect number of strides, if specified
- One stride out of down or ground tie except shifting to balance
- Split pole at at

**3 Point Penalties:**
- Wrong lead or out of lead
- Dropping reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

**5 Point Penalties:**
- Spinning in front of cinch
- Blatant disobedience
- Use of either hand to instill fear or praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between spirt reins or any fingers between control reins per maneuver
- Knocking over, stepping out of, or falling off an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 4 or more steps on dismount or ground tie

**Off-Pattern (OP):**
- Cannot place above others who complete pattern correctly
- Repeated blatant disobedience
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Failure of horse/rider

**Judge's Name (Printed):** Frank Craighead

**Judge's Signature:**

Printed from HSW
## VERSATILITY RANCH HORSE - TRAIL

### 1 Point Penalties:
- Each bite, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at slope

### 3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or Trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

### 5 Point Penalties:
- Spurring in front of cinch
- Blisters on feet
- Use of either hand to instill fear, panic
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between rein reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

### Off-Pattern (OP):
- Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena after pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

### OBSTACLE SCORES

Each obstacle team is scored between 1-120 points and automatically begins the run with a score of 70 points.

<table>
<thead>
<tr>
<th>Obstacle Description</th>
<th>Walk</th>
<th>Trot</th>
<th>Frol</th>
<th>Trot Figure 8</th>
<th>Trot to LH</th>
<th>Pull Gate</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>33 277</td>
<td>1</td>
<td>3</td>
<td>3</td>
<td>-1</td>
<td>1/2</td>
<td>-1/2</td>
<td>10</td>
<td>59</td>
<td></td>
</tr>
<tr>
<td>34 285</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>0</td>
<td>12</td>
<td>57 1/2</td>
<td></td>
</tr>
<tr>
<td>35 291</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>69 1/2</td>
<td></td>
</tr>
<tr>
<td>36 338</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0/2</td>
<td>1</td>
<td>68</td>
<td></td>
</tr>
<tr>
<td>37 428</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>19</td>
<td>54 1/2</td>
<td></td>
</tr>
<tr>
<td>38 337</td>
<td>1</td>
<td>3</td>
<td>3</td>
<td>0</td>
<td>1/2</td>
<td>-1/2</td>
<td>5</td>
<td>66 1/2</td>
<td></td>
</tr>
</tbody>
</table>

### JUDGE'S SIGNATURE:

Printed from HSW
**VERSATILITY RANCH HORSE - REINING**

**SHOW:** Lubbock SHTX-VRH  
**CLASS:** #72 - SHTX VRNN - Novice Reining  
**DATE:** 03/31/2017

### 1/2 Point Penalties:
- Starting a circle or executing a rollback at a trot for up to two strides  
- Delayed change of lead by one stride where the lead change is required by the pattern description  
- Failure to maintain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1 Youth Reining Pattern #1)  
- Over-spin or under-spin up to 1/2 turn

### 1 Point Penalties:
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead  
- Over or under spinning 1/8 to 1/4 turn  
- Slipping rein

### 2 Point Penalties:
- Break of gait  
- Freeze up in spins or rollbacks  
- Failure to stop or walk before executing a lope departure on trot in patterns  
- Failure to be in a lope prior to the first marker on run-in patterns  
- Failure to completely pass the specified marker before initiating a stop position  
- Trailing beyond 2 strides, but less than 1/2 circle

### 3 Point Penalties:
- Spurring in front of the clinch  
- Bitless disobedience  
- Use of either hand to拉掉 feet or raise the forehand, or use of any fingers between the reins (except the rein) per maneuver  
- More than one finger between split reins or any fingers between romal reins (except the rein) per maneuver

### Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern  
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)  
- Leaving arena before pattern is complete  
- Repeated Bitless disobedience  
- Improper Western attire

### MANEUVER SCORES

Each horsemanship team is scored between a 100 points and automatically begins the run with a score of 70 points.  
1 1/2 Extremely Poor, 1 Very Poor, 1/2 Poor, 0 Correct, 1/2 Good, 1 Very Good, 1 1/2 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>W/O</th>
<th>#</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>340</td>
<td>SCRATCH</td>
<td>2</td>
<td>313</td>
</tr>
<tr>
<td>3</td>
<td>354</td>
<td></td>
<td>4</td>
<td>310</td>
</tr>
<tr>
<td>5</td>
<td>335</td>
<td></td>
<td>6</td>
<td>398</td>
</tr>
<tr>
<td>7</td>
<td>272</td>
<td></td>
<td>8</td>
<td>434</td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**

*Printed from H&W*
### MANEUVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.

- 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Describe</th>
<th>Right Circle, Left Circle</th>
<th>Step</th>
<th>3 1/2 Spins Left</th>
<th>3 1/2 Spins Right</th>
<th>Step &amp; Move</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>283</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>-1</td>
<td>-1</td>
<td>-1</td>
<td>-1/2</td>
<td>-2</td>
<td>63</td>
<td></td>
</tr>
<tr>
<td>10</td>
<td>428</td>
<td>PENALTY</td>
<td>-1</td>
<td>-1/2</td>
<td>-1</td>
<td>-1</td>
<td>-1/2</td>
<td>-2</td>
<td>60 5</td>
<td></td>
</tr>
<tr>
<td>11</td>
<td>293</td>
<td>PENALTY</td>
<td>2/2</td>
<td>-1/2</td>
<td>-1</td>
<td>-1</td>
<td>-1/2</td>
<td>8.5</td>
<td>53 5</td>
<td></td>
</tr>
<tr>
<td>12</td>
<td>337</td>
<td>PENALTY</td>
<td>2</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>-2</td>
<td>18</td>
<td></td>
</tr>
<tr>
<td>13</td>
<td>312</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>70 5</td>
<td></td>
</tr>
<tr>
<td>14</td>
<td>421</td>
<td>PENALTY</td>
<td>3/2/4/5</td>
<td>2/5</td>
<td>5</td>
<td>5</td>
<td>5/5</td>
<td>42</td>
<td>21</td>
<td></td>
</tr>
<tr>
<td>15</td>
<td>339</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1</td>
<td>0</td>
<td>-1/2</td>
<td>5</td>
<td>60 5</td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>355</td>
<td>PENALTY</td>
<td>2/1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>0/0</td>
<td>71</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):**

**JUDGE'S SIGNATURE:**

Printed from HSW
**SHOW:** Lubbock SHTX-VRH  
**CLASS:** #72 - SHTX VRNN - Novice Reining  
**DATE:** 03/31/2017

**VERSATILITY RANCH HORSE - REINING**

**PATTERN:** 7

### 5 Point Penalties:
- Spinning in front of cinch
- Brisket disobedience
- Use of either hand to instill fear/punish
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver

**OFF-PATTERN (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**DG:**
- Lameness
- Abuse
- Fall of horse/rider: run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

### MANEUVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins (he run with a score of 70 points)

- 1-10 Extremely Poor, 1 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1/2 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>Right Circle Lead Change</th>
<th>Right Circle Lead Change</th>
<th>Left Circle Lead Change</th>
<th>Left Circle Lead Change</th>
<th>3 1/2 Spots Right</th>
<th>3 1/2 Spots Left</th>
<th>Step &amp; Back</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>17</td>
<td>338</td>
<td>PENALTY</td>
<td>2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-4</td>
<td>59</td>
<td></td>
</tr>
<tr>
<td>18</td>
<td>381</td>
<td>PENALTY</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>1/2</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td></td>
<td>70</td>
<td></td>
</tr>
<tr>
<td>19</td>
<td>255</td>
<td>PENALTY</td>
<td>1/2</td>
<td>1</td>
<td>1/2</td>
<td>1/2</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>-4</td>
<td>61</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>308</td>
<td>PENALTY</td>
<td>1/2</td>
<td>-1/2</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>-4.5</td>
<td>64.5</td>
<td></td>
</tr>
<tr>
<td>21</td>
<td>309</td>
<td>PENALTY</td>
<td>1/2</td>
<td>-1/2</td>
<td>1/2</td>
<td>0</td>
<td>-1/2</td>
<td>1/2</td>
<td>-1/2</td>
<td>70</td>
<td></td>
<td></td>
</tr>
<tr>
<td>22</td>
<td>427</td>
<td>PENALTY</td>
<td>1/2</td>
<td>0</td>
<td>1/2</td>
<td>0</td>
<td>1/2</td>
<td>1/2</td>
<td>-1/2</td>
<td>4.5</td>
<td>64.5</td>
<td></td>
</tr>
<tr>
<td>23</td>
<td>373</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>-1/2</td>
<td>1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>1/2</td>
<td>0</td>
<td>-6.5</td>
<td>60</td>
<td></td>
</tr>
<tr>
<td>24</td>
<td>256</td>
<td>PENALTY</td>
<td>1/2</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>1/2</td>
<td>-1/2</td>
<td>1/2</td>
<td>-6.5</td>
<td>60</td>
<td></td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):**

**JUDGE'S SIGNATURE:**

Printed from HSW
**VERSATILITY RANCH HORSE - REINING**

**SHOW:** Lubbock SHTX-VRH  
**CLASS:** #72 - SHTX VRNN - Novice Reining  
**DATE:** 03/31/2017

1/2 Point Penalties:  
- Starting a circle or exiting a rollback at too fast a tempo for two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Mate Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:  
- Out of lead in circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:  
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Treating beyond 2 strides, but less than 1/2 circle

3 Point Penalties:  
- Spinning in front of circle
- Blatant disobedience
- Use of either hand to instill fear/pause
- Use of two hands (except in snaffle br or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**DO:**  
- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

---

**MANEUVER SCORES**  
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.  
- 1 1/2 Extremely Poor, 0 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>W/O #</th>
<th>Tie-Breaker</th>
<th>Right Circle</th>
<th>Left Circle</th>
<th>Stop</th>
<th>3 1/2 Spins</th>
<th>5</th>
<th>7</th>
<th>9</th>
<th>10</th>
</tr>
</thead>
<tbody>
<tr>
<td>25</td>
<td>389</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
</tr>
<tr>
<td>26</td>
<td>261</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
</tr>
<tr>
<td>27</td>
<td>396</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1</td>
<td>0</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
</tr>
<tr>
<td>28</td>
<td>277</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
</tr>
<tr>
<td>29</td>
<td>292</td>
<td>PENALTY</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
</tr>
<tr>
<td>30</td>
<td>291</td>
<td>PENALTY</td>
<td>+1/2</td>
<td>-1/2</td>
<td>+1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
</tr>
<tr>
<td>31</td>
<td>311</td>
<td>PENALTY</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>+1/2</td>
<td>-1</td>
<td>0</td>
<td>-1/2</td>
</tr>
<tr>
<td>32</td>
<td>399</td>
<td>PENALTY</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>0</td>
</tr>
</tbody>
</table>

**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**
# Versatility Ranch Horse - Reining

**Pattern:** #7

**Class:** #72 - SHTX VRNN - Novice Reining

**Date:** 03/31/2017

## Rules:

**1/2 Point Penalties:****
- Starting a circle or exiting a rollback at a trot or for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1 Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**
- Breach of gate
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Treating beyond 2 strides, but less than 1/2 circle

**3 Point Penalties:**
- Sparring in front of cinch
- Blunder disobedience
- Use of either hand to insist the horse prance
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two reins) per maneuver

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**DQ:**
- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper Western attire

## Manuever Scores:

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>Maneuver Description</th>
<th>Manual</th>
<th>Penalty</th>
<th>CONTENT</th>
<th>Penalties</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>33</td>
<td>260</td>
<td>Penalty 1/2</td>
<td>Right Circle,</td>
<td>4 1/2 Spins</td>
<td>1/2</td>
<td>1 1/2</td>
<td>0</td>
<td>67</td>
<td></td>
</tr>
<tr>
<td>34</td>
<td>336</td>
<td>PENALTY 1/2</td>
<td>Left Circle,</td>
<td>Stop</td>
<td>1 1/2</td>
<td>1 1/2</td>
<td>0</td>
<td>45</td>
<td>59.5</td>
</tr>
<tr>
<td>35</td>
<td>307</td>
<td>PENALTY 1/2</td>
<td>Left Circle,</td>
<td>Stop</td>
<td>1 1/2</td>
<td>1 1/2</td>
<td>0</td>
<td>45</td>
<td>65</td>
</tr>
<tr>
<td>36</td>
<td>285</td>
<td>PENALTY 1/2</td>
<td>Left Circle,</td>
<td>Stop</td>
<td>1 1/2</td>
<td>1 1/2</td>
<td>0</td>
<td>45</td>
<td>71.5</td>
</tr>
</tbody>
</table>

**Judge's Name (Printed):**

**Judge's Signature:**

[Signature Image]
**NOVICE/YOUTH COW WORK**

**STOCK HORSE OF TEXAS**

**SHOW:** Lubbock SHTX-VRH  
**CLASS:** #73 - SHTX VWCH - Novice Working Cow  
**DATE:** 03/31/2017

**Point Penalties:**
- Loss of working advantage  
- Working out of position  
- Slipping rein

**3 Point Penalties:**
- Knocking down the cow without having a working advantage  
- Losing a cow while boxing

**5 Point Penalties:**
- Spurring in front of cinch  
- Blatant disobedience  
- Use of either hand to instill fear/pain  
- Use of two hands (except in snaffle bit or hackamore) per maneuver  
- More than one finger between split reins or any fingers between rein/male reins (except two rein) per maneuver

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Turning tail  
- Repeated blatant disobedience  
- Fail horse/rider; no ending credit will be given for work done  
- Schooling after entering the arena prior to calling for cow  
- Schooling horse between cows, if new cow is awarded  
- Failure to attempt any part of the class

**EQ:**
- Lnerness  
- Abuse  
- Illegal equipment  
- Disrespect or misconduct  
- Improper western attire

---

<table>
<thead>
<tr>
<th>WO</th>
<th>#</th>
<th>OP</th>
<th>PENALTY</th>
<th>CONTENT</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE APPEAL</th>
<th>DEGREE OF DIFFICULTY</th>
<th>COURAGE</th>
<th>NOTES</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>272</td>
<td></td>
<td>0</td>
<td>-1</td>
<td>1</td>
<td>4</td>
<td>2</td>
<td>3</td>
<td></td>
<td></td>
<td>69</td>
</tr>
<tr>
<td>2</td>
<td>380</td>
<td></td>
<td></td>
<td>-1</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td></td>
<td></td>
<td>67</td>
</tr>
<tr>
<td>3</td>
<td>339</td>
<td></td>
<td>+1</td>
<td>+1½</td>
<td>½</td>
<td></td>
<td>+1½</td>
<td>1</td>
<td></td>
<td></td>
<td>75</td>
</tr>
<tr>
<td>4</td>
<td>373</td>
<td></td>
<td></td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td></td>
<td></td>
<td>70</td>
</tr>
<tr>
<td>5</td>
<td>338</td>
<td></td>
<td>½</td>
<td>-1½</td>
<td>-1½</td>
<td></td>
<td>-1½</td>
<td>0</td>
<td></td>
<td></td>
<td>4</td>
</tr>
<tr>
<td>6</td>
<td>277</td>
<td></td>
<td>½</td>
<td>-1½</td>
<td>-1½</td>
<td></td>
<td>-1½</td>
<td>0</td>
<td></td>
<td></td>
<td>5</td>
</tr>
<tr>
<td>7</td>
<td>399</td>
<td></td>
<td>-½</td>
<td>-½</td>
<td>-½</td>
<td></td>
<td>-½</td>
<td>0</td>
<td>+½</td>
<td></td>
<td>6½</td>
</tr>
<tr>
<td>8</td>
<td>313</td>
<td></td>
<td>SCRATCH</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>9</td>
<td>355</td>
<td></td>
<td>5</td>
<td>-½</td>
<td>-1</td>
<td>-½</td>
<td>+½</td>
<td></td>
<td></td>
<td></td>
<td>5</td>
</tr>
<tr>
<td>10</td>
<td>308</td>
<td></td>
<td>+½</td>
<td>+½</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td></td>
<td></td>
<td></td>
<td>71</td>
</tr>
</tbody>
</table>

**RUN CONTENT**
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.
- 1:2 Extremely Poor, 1: Very Poor, 1:2 Poor, 0 Correct, 1:2 Good, +1: Very Good, +1:2 Excellent.

**JUDGE'S SIGNATURE:**

---

Printed from HSW
## RUN CONTENT

Each horse/rider pair is scored between 0-100 points and automatically begins the run with a score of 70 points.

- 1-1/2 Extremely Poor, 1 Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

### BOXING MANEUVERS

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>OP</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE APPEAL</th>
<th>DEGREE OF DIFFICULTY</th>
<th>COURAGE</th>
<th>NOTES</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
</tr>
</thead>
<tbody>
<tr>
<td>11</td>
<td>396</td>
<td></td>
<td>PENALTY</td>
<td>1</td>
<td>4</td>
<td>2</td>
<td>3</td>
<td>69</td>
<td></td>
</tr>
<tr>
<td>12</td>
<td>381</td>
<td></td>
<td>PENALTY</td>
<td>0</td>
<td>-1/2</td>
<td>+1/2</td>
<td></td>
<td>70 1/2</td>
<td></td>
</tr>
<tr>
<td>13</td>
<td>398</td>
<td></td>
<td>PENALTY</td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td></td>
<td>68 1/2</td>
<td></td>
</tr>
<tr>
<td>14</td>
<td>260</td>
<td></td>
<td>PENALTY</td>
<td>-1</td>
<td>-1</td>
<td>-1/2</td>
<td></td>
<td>67</td>
<td></td>
</tr>
<tr>
<td>15</td>
<td>340</td>
<td></td>
<td>PENALTY</td>
<td>SCRATCH</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>427</td>
<td></td>
<td>PENALTY</td>
<td>1 1/2</td>
<td>0</td>
<td>0</td>
<td>+1/2</td>
<td>4</td>
<td>65 1/2</td>
</tr>
<tr>
<td>17</td>
<td>283</td>
<td></td>
<td>PENALTY</td>
<td>1 1/2</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>3</td>
<td>65</td>
</tr>
<tr>
<td>18</td>
<td>335</td>
<td></td>
<td>PENALTY</td>
<td>-1</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>1</td>
<td>66 1/2</td>
</tr>
<tr>
<td>19</td>
<td>337</td>
<td></td>
<td>PENALTY</td>
<td>-1</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td>67 1/2</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>397</td>
<td></td>
<td>PENALTY</td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>+1/2</td>
<td>1</td>
<td>70</td>
</tr>
</tbody>
</table>

**JUDGE'S SIGNATURE:**

Printed from HSW
### NOVICE/YOUTH COW WORK

**SHOW:** Lubbock SHTX-VRH  
**CLASS:** #73 - SHTX VWCH - Novice Working Cow  
**DATE:** 03/31/2017

**Off Pattern (OP):** Cannot place above others who complete pattern correctly  
- Turning tail  
- Repeated blatant disobedience  
- Fail horseman; run ends; credit will be given for work done  
- Schooling after entering the arena prior to calling for cow  
- Schooling horse between cows, if new cow is awarded  
- Failure to attempt any part of the class

**DO:**  
- Lameness  
- Abuse  
- Illegal equipment  
- Disrespect or misconduct  
- Improper western attire

#### RUN CONTENT
Each horseman team is scored between 0-100 points and automatically begins the run with a score of 70 points  
- 1:2 Extremely Poor, 1:2 Poor, 1:2 Fair, 1:2 Good, 1:2 Very Good, +1:2 Excellent

#### BOXING MANEUVERS

<table>
<thead>
<tr>
<th>W/D</th>
<th>Observer</th>
<th>OP</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE APPEAL</th>
<th>DEGREE OF DIFFICULTY</th>
<th>COURAGE</th>
<th>NOTES</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
</tr>
</thead>
<tbody>
<tr>
<td>21</td>
<td>428</td>
<td></td>
<td>1</td>
<td>4</td>
<td>2</td>
<td>3</td>
<td></td>
<td></td>
<td>65</td>
</tr>
<tr>
<td>22</td>
<td>311</td>
<td></td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>-1/2</td>
<td>5</td>
<td></td>
<td>59</td>
</tr>
<tr>
<td>23</td>
<td>310</td>
<td></td>
<td>0</td>
<td>+1/2</td>
<td>0</td>
<td>0</td>
<td></td>
<td></td>
<td>70+2</td>
</tr>
<tr>
<td>24</td>
<td>309</td>
<td></td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>-1</td>
<td>1</td>
<td></td>
<td>67+2</td>
</tr>
<tr>
<td>25</td>
<td>261</td>
<td></td>
<td>1, 3, 1, 3</td>
<td>-1</td>
<td>-1</td>
<td>0</td>
<td>1</td>
<td></td>
<td>59</td>
</tr>
<tr>
<td>26</td>
<td>255</td>
<td></td>
<td>-1</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td>1</td>
<td></td>
<td>66</td>
</tr>
<tr>
<td>27</td>
<td>256</td>
<td></td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td>-1</td>
<td>1</td>
<td></td>
<td>66</td>
</tr>
<tr>
<td>28</td>
<td>293</td>
<td></td>
<td>-1</td>
<td>-1</td>
<td>-1</td>
<td>-1/2</td>
<td>1</td>
<td></td>
<td>65+1/2</td>
</tr>
<tr>
<td>29</td>
<td>354</td>
<td></td>
<td>-1/2</td>
<td>-1/2</td>
<td>0</td>
<td>-1/2</td>
<td>1</td>
<td></td>
<td>67+1/2</td>
</tr>
<tr>
<td>30</td>
<td>312</td>
<td></td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td></td>
<td>70</td>
</tr>
</tbody>
</table>

**JUDGE'S SIGNATURE:** [Signature]

Printed from HSW
**SHOW:** Lubbock SHTX-VRH  
**CLASS:** #73 - SHTX/VVCH - Novice Working Cow  
**DATE:** 03/31/2017

**NOVICE/YOUTH COW WORK**

**Point Penalties:**
- Loss of working advantage  
- Working out of position  
- Slipping rein

**3 Point Penalties:**
- Knocking down the cow without having a working advantage  
- Losing a cow while boxing

**5 Point Penalties:**
- Spurring in front of cinch  
- Butting disobedience  
- Use of either hand to instill fear/pain  
- Use of two hands (except in snaffle bit or hackamore) per maneuver  
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

**DQ:**
- Lameness  
- Abuse  
- Illegal equipment  
- Disrespect or misconduct  
- Improper western attire

**OF-Pattern (OP):** Cannot place above others who complete pattern correctly  
- Turning tail  
- Repeated blatant disobedience  
- Fail horse/charger; run ends; credit will be given for work done  
- Schooling after entering the arena prior to calling for cow  
- Schooling horse between cows, if new cow is awarded  
- Failure to attempt any part of the class

**RUN CONTENT**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>OP</th>
<th>POSITION &amp; CONTROL</th>
<th>EYE APPEAL</th>
<th>DEGREE OF DIFFICULTY</th>
<th>COURAGE</th>
<th>NOTES</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
</tr>
</thead>
<tbody>
<tr>
<td>31</td>
<td>389</td>
<td></td>
<td>PENALTY</td>
<td>1</td>
<td>4</td>
<td>2</td>
<td>3</td>
<td></td>
<td>65 1/2</td>
</tr>
<tr>
<td>32</td>
<td>336</td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td>66</td>
</tr>
<tr>
<td>33</td>
<td>285</td>
<td></td>
<td>PENALTY</td>
<td>1</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td>72</td>
</tr>
<tr>
<td>34</td>
<td>292</td>
<td></td>
<td>PENALTY</td>
<td>+1 1/2</td>
<td>+1</td>
<td>+1</td>
<td>+1/2</td>
<td></td>
<td>68</td>
</tr>
<tr>
<td>35</td>
<td>291</td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td>68 1/2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>PENALTY</td>
<td>-1 1/2</td>
<td>-1</td>
<td>0</td>
<td>-1</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**JUDGE'S SIGNATURE:**

Printed from HSW