## VERSATILITY RANCH HORSE - REINING

### MANEUVER SCORES

Each maneuver earns a score between 1-100 points and automatically begins the run with a score of 70 points.

<table>
<thead>
<tr>
<th>WIO</th>
<th>Description</th>
<th>Penalty</th>
<th>Content</th>
<th>Total Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Run, Stop</td>
<td>0</td>
<td>+1/2</td>
<td>70</td>
</tr>
<tr>
<td>2</td>
<td>3 1/2 Spins Left</td>
<td>-1/2</td>
<td>0</td>
<td>67 1/2</td>
</tr>
<tr>
<td>3</td>
<td>3 1/2 Spins Right</td>
<td>0</td>
<td>-1/2</td>
<td>68 1/2</td>
</tr>
<tr>
<td>4</td>
<td>Run, Stop, 2 Circles Left, 2 Circles Right</td>
<td>-1/2</td>
<td>0</td>
<td>59 1/2</td>
</tr>
<tr>
<td>5</td>
<td>Scratch</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>Run, Stop</td>
<td>0</td>
<td>-1/2</td>
<td>60 0</td>
</tr>
<tr>
<td>7</td>
<td>Run, Stop</td>
<td>0</td>
<td>-1/2</td>
<td>60 1/2</td>
</tr>
</tbody>
</table>

### PATTERN 4

#### 2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or make before executing a spin departure on spin-in patterns
- Failure to be in a spin prior to the first marker on spin-in patterns
- Failure to completely pass the specified marker before initiating a spin position
- Treading beyond 2 strides, but less than 2 1/2 circle

#### 3 Point Penalties:
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Shifting rein

#### 5 Point Penalties:
- Spinning in front of chin
- B resulting disobedience
- Use of either hand to assist in spinning
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between non-reins (except two rein) per maneuver

### OFF-PATTERN (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

### DC:
- Lame
- Abuse
- Fall of horse/rider: run ends
- Legal equipment
- Disrespect or misconduct
- Improper Western attire

---

**JUDGE’S NAME (PRINTED):**

**JUDGE’S SIGNATURE:**
VERSATILITY RANCH HORSE - REINING

SHOW: Sweetwater-VRH
CLASS: #54 - SHTX LNPR - Ltd Non Pro Reining
DATE: 08/05/2017

10 Point Penalties:
- Starting a circle or exiting a rollback at a rate for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Ranch Riding Pattern #1)
- Over-spin or under-spin up to 1/8 turn

5 Point Penalties:
- Spinning in front of a cinch
- Reckless disobedience
- Use of either hand to molest teappraise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between reins (except two reins) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DO:
- Lameness
- Abuse
- Fall of horse/rider: run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANEUVER SCORES
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>WIO</th>
<th>Description</th>
<th>PENALTY</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>11</td>
<td>Run, stop</td>
<td>0</td>
<td>-3/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>3 1/2 up</td>
<td>-1/2</td>
<td>-3/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Left</td>
<td>-1/2</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Run, stop</td>
<td>-1/2</td>
<td>-1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>3 1/2 up</td>
<td>+1/2</td>
<td>+1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Right</td>
<td>+1/2</td>
<td>+1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Run, stop</td>
<td>+1/2</td>
<td>-1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>2 Circles</td>
<td>-1/2</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Left, Right</td>
<td>+1/2</td>
<td>-1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Drop &amp; back</td>
<td>+1/2</td>
<td>-1/2</td>
<td>1</td>
</tr>
<tr>
<td>5</td>
<td>Run, stop</td>
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<td>-1/2</td>
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</tr>
<tr>
<td></td>
<td>3 1/2 up</td>
<td>0</td>
<td>-1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Left</td>
<td>-1/2</td>
<td>-1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Run, stop</td>
<td>-1/2</td>
<td>-1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>2 Circles</td>
<td>+1/2</td>
<td>+1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Left, Right</td>
<td>+1/2</td>
<td>+1/2</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>Drop &amp; back</td>
<td>+1/2</td>
<td>+1/2</td>
<td>1</td>
</tr>
</tbody>
</table>

JUDGE’S NAME (PRINTED): [Signature]
JUDGE’S SIGNATURE: [Signature]

Printed from HSW
### VERSATILITY RANCH HORSE - RANCH RIDING

**SHOW:** Sweetwater-VRH  
**CLASS:** #50 - SHTX LNPP - Ltd Non Pleasure  
**DATE:** 08/05/2017

#### Pattern 1

**1 Point Penalties:**
- Over-speeded per maneuver  
- Out of frame per maneuver  
- Too slow per maneuver  
- Gapping mouth  
- Break of gait at Walk or Trot for two (2) strides or less

**3 Point Penalties:**
- Wrong lead or out of lead  
- Draped reins  
- Break of gait at Lope  
- Break of gait at Walk or Trot for more than two (2) strides

**5 Point Penalties:**
- Spurring in front of cinch  
- Blatant disobedience  
- Use of either hand to instill leg/pressure  
- Use of two hands (except in snaffle bit or hackamore) per maneuver  
- More than one finger between split reins or any fingers between roman reins per maneuver  
- 1 or 2nd cumulative refusal

---

#### Maneuver Scores

| Maneuver Description | Ext Work | Trot Ext Trot | Lope | Stop & Walk | Lope Ext Lope | Trot | Stop & Buck | Penalty Total | Score
|----------------------|----------|---------------|------|-------------|---------------|------|------------|---------------|------
| Tie-Breaker          | 9 8 2 5 1 7 6 4 1 0 3 |

**JUDGE’S NAME (PRINTED):** [Signature]  
**JUDGE’S SIGNATURE:** [Signature]  

---

*Note: Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points. *1/2 Extremely Poor, *1 Very Poor, *1/2 Poor, *1 Correct, *1 Good, *1 Very Good, *1/2 Excellent.*
# VERSATILITY RANCH HORSE - RANCH RIDING

## MANEUVER SCORES

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>PENALTY</th>
<th>CONTENT</th>
<th>SCORE</th>
<th>OP</th>
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<tr>
<td></td>
<td></td>
<td></td>
<td>Ext Walk</td>
<td>Trot</td>
<td>Lope</td>
<td>Stop &amp; Walk</td>
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<tr>
<td>9</td>
<td>81</td>
<td>Tester</td>
<td></td>
<td></td>
<td></td>
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<tr>
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<td>0 0 0 0 0 0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Each horse/rider pair is scored between 1-100 points, and secondarily begins the run with a score of 70 points.

- 1/10 Extremely Poor
- 1/5 Very Poor
- 1/2 Poor
- 5 Excellent
- 1/1 Very Good
- 1/2 Excellent

### Penalties

1. Point Penalties:
   - Over-bred at per maneuver
   - Out of frame per maneuver
   - Too slow per maneuver
   - Gapping mouth
   - Break of gait at Walk or trot for two (2) strides or less

2. 3 Point Penalties:
   - Wrong lead or out of lead
   - Draped reins
   - Break of gait at Lope
   - Break of gait at Lope or trot for more than two (2) strides

5. 5 Point Penalties:
   - Spinning in front of coach
   - Blunt disobedience
   - Use of either hand to install assist
   - Use of two hands (except in saddle bit or hackamore) per maneuver
   - More than one finger between split reins or any fingers between normal reins per maneuver
   - 1st or 2nd cumulative refusal

### DQ:
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

---

**SHOW:** Sweetwater-VRH  
**CLASS:** #50 - SHTX LNPP - Ltd Non Pro Pleasure  
**DATE:** 08/05/2017  
**JUDGE’S NAME:** Ana Lores  
**JUDGE’S SIGNATURE:** [Signature]

---

Printed from HSW
**SHOW:** Sweetwater-VRH  
**CLASS:** #56-SHTXLPW-Ltd Non Pro Working Cow  
**DATE:** 08/05/2017

### AQHA

**VRH - LIMITED RANCH COW WORK (Amateur)**

**1 Point Penalties:**
- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

**3 Point Penalties:**
- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**
- B - Sparring in front of cow
- C - Bistar disobeience
- E - Use of either hand to mount horse/praze
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between reins (except two reins) per maneuver

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#### Run Content

Each horse/handler team is scored between 1-100 points and automatically begins the run with a score of 70 points.  
- 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

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<tr>
<th>W/D</th>
<th>#</th>
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<th>Points</th>
<th>Total</th>
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<tr>
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<td>51</td>
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<tr>
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<tr>
<td>7</td>
<td>1</td>
<td>PENALTY</td>
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<td>0 73 4</td>
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<td>8</td>
<td>34</td>
<td>PENALTY</td>
<td>SURATTAC</td>
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**Judge's Name (Printed):**  
**Judge's Signature:**

Printed from HSW
# AQHA American Quarter Horse Association

**SHOW:** Sweetwater-VRH

**CLASS:** #56-SHTXLNPW-LtdNonProWorkingCow

**DATE:** 08/05/2017

## VRH - LIMITED RANCH COW WORK (Amateur)

### 3 Point Penalties:

- A - Loss of working advantage
- B - Working out of position
- C - Slipping rein

### 5 Point Penalties:

- D - Knocking down the cow without having a working advantage
- E - Losing a cow while boxing

### Off-Pattern (OP):

- Cannot place above others who complete pattern correctly
- A - Turning tail
- B - Repeated blatant disobedience
- C - Schooling after entering the arena prior to calling for cow
- D - Schooling horse between cows, if first cow is awarded
- E - Failure to attempt any part of the class

### PENALTIES:

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<thead>
<tr>
<th>W/D</th>
<th>#</th>
<th>PENALTY</th>
<th>BOXING</th>
<th>DRIVE</th>
<th>BOXING</th>
<th>PENALTY</th>
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<tr>
<td>9</td>
<td>59</td>
<td>PENALTY</td>
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<td>+1/2</td>
<td>+1/2</td>
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<td>SCORE</td>
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<td>0</td>
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</tbody>
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### RUN CONTENT:

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points:

- +1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

### JUDGE'S NAME (PRINTED):

[Signature]

### JUDGE'S SIGNATURE: [Signature]

Printed from HSW
## Obstacle Scores

Each horse/rider time is scored between 1-100 points and automatically begins the run with a score of 75 points:
- 1/2 Extremely Poor, -1 Very Poor, -2 Poor, 0 Correct, +2 Good, +3 Very Good, +5 1/2 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>Obstacle Description</th>
<th>Penalty</th>
<th>Score</th>
<th>OP</th>
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</thead>
<tbody>
<tr>
<td>1</td>
<td>59</td>
<td>9 8 7 6 4 5 1 2 3</td>
<td>LH Push, R L, Bridge, Ex I Logs</td>
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<td>-2</td>
<td>69 1/2</td>
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<tr>
<td>2</td>
<td>30</td>
<td>-23 -1/2 0 0 0 0 -1/2 1/2</td>
<td>W Bridge, T Box, 270 R, Back, Quick</td>
<td>1/2 -1 -1 -1 1/2 1/2 0 0</td>
<td>7</td>
<td>61 1/2</td>
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<tr>
<td>3</td>
<td>134</td>
<td>0 -1/2 1/2 -1 -1 0 0 -1/2</td>
<td>T Serp, Drag Pole &amp; Walk</td>
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<td>64 9/9</td>
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<td>Drag Pole &amp; Walk</td>
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<td>71 1/2</td>
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<tr>
<td>6</td>
<td>51</td>
<td>+1 1/2 1/2 1/2 1/2 0 0 0</td>
<td>Drag Pole &amp; Walk</td>
<td>1/2 1/2 1/2 1/2 1/2 1/2 0 0</td>
<td>-4</td>
<td>68 1/2</td>
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<tr>
<td>7</td>
<td>17</td>
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<td>Drag Pole &amp; Walk</td>
<td>1/2 1/2 1/2 1/2 1/2 1/2 0 0</td>
<td>-3</td>
<td>64 1/2</td>
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<tr>
<td>8</td>
<td>34</td>
<td>1/2 1/2 1/2 1/2 1/2 0 0 0</td>
<td>Drag Pole &amp; Walk</td>
<td>1/2 1/2 1/2 1/2 1/2 1/2 0 0</td>
<td>-4</td>
<td>67</td>
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</table>

**Judge's Name (Printed):** [Signature]

**Judge’s Signature:** [Signature]

Printed from HSW
**SHOW:** Sweetwater-VRH  
**CLASS:** #52 - SHTX LNPT - Ltd Non Pro Trail  
**DATE:** 08/05/2017

---

**VERSATILITY RANCH HORSE - TRAIL**

### 1 Point Penalties:
- Each hi, low, or stepping on a log, cone, plant or any component of the obstacle.
- Incorrect or break of gait at walk or trot for two strides or less.
- Both front or hind feet in a single stride space at a walk or trot.
- Slipping over or falling to step into required space.
- Incorrect number of strides, if specified.
- One step on dismount or ground tie except shifting to balance.
- Split pole at pole.

### 3 Point Penalties:
- Wrong lead or out of lead.
- Dropped reins.
- Break of gait or Lopa.
- Break of gait at Walk or trot for more than two strides.
- 2-3 steps on dismount or ground tie.

### 5 Point Penalties:
- Spurring in front of cinch.
- Blatant disobedience.
- Use of either hand to assist.
- Use of two hands (except in snaffle bit or hackamore) per maneuver.
- More than one finger between split reins on or any fingers between rostral reins per maneuver.
- Knocking over, stepping out of, or falling off of an obstacle.
- Dropping an object required to be carried.
- Stop or 2nd cumulative refusal.
- Letting go of gate.
- 6 or more steps on dismount or ground tie.

### Off-Pattern (OP):
- Cannot place above others who complete pattern correctly.
- Breaking pattern.
- Leaving arena before pattern is complete.
- 3rd refusal.
- No attempt to perform obstacle.
- Repeated blatant disobedience.

### DOG:
- Lameness.
- Abuse.
- Illegal equipment.
- Disrespect or misconduct.
- Improper western attire.
- Fail of horsemanship.

---

## OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.

<table>
<thead>
<tr>
<th>WIO</th>
<th>#</th>
<th>Penalty</th>
<th>Content</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td>9</td>
<td>81</td>
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<td></td>
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</tr>
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<td>-¹</td>
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**JUDGE'S NAME (PRINTED):** Mrs. Lauren Smith  
**JUDGE'S SIGNATURE:** [Signature]