# VERSATILITY RANCH HORSE - RANCH RIDING

## 10 POINT PENALTY:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

## Off-Pattern (OP):
- Cannot place above others who complete pattern correctly:
  - Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience

## Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Inproper western attire

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## MANEUVER SCORES

Each horse/rider team is scored between 5-100 points and automatically begins the run with a score of 70 points.

### W/O #

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**JUDGE'S NAME (PRINTED):** Marilyn Peters

**JUDGE'S SIGNATURE:** Marilyn Peters

Printed from HSW
VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:
- Over-bred (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:
- Spurring in front of conch
- Blatant disobedience
- Use of either hand to instill fear/pain
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

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### MANEUVER SCORES

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JUDGE'S NAME (PRINTED): Marilyn Peters  
JUDGE'S SIGNATURE: Marilyn Peters
# Versatility Ranch Horse - Ranch Riding

## 1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or not for two (2) strides or less

## 3 Point Penalties:
- Wrong lead or out of lead
- Dropped reins
- Break of gait at lope
- Break of gait at walk or not for more than two (2) strides

## 5 Point Penalties:
- Spurring in front of lunge
- Blatant disobedience
- Use of either hand to assist/pestise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins per maneuver
- 1st or 2nd cumulative refusal

## 10 Point Penalty:
- Unnatural Ranch horse appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

## Off-Pattern (OP):
- Cannot place above others who complete pattern correctly:
  - Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience

## Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

## MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points:
- 1/2 Extremely Poor, 1 Very Poor, 0.5 Poor, 0 Correct, -1/2 Good, -1 Very Good, -1 1/2 Excellent

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## Judge's Name (Printed): Marilyn Peters

## Judge's Signature: Marilyn Peters

Printed from HSIV
**SHOW:** Bryan Kickoff Classic-VRH  
**CLASS:** #60 - SHTXIRLS - Intermediate Pleasure  
**DATE:** 03/04/2018

### VERSATILITY RANCH HORSE - RANCH RIDING

**1 Point Penalties:**
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- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

**2 Point Penalties:**
- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

**5 Point Penalties:**
- Spurring in front of clinch
- Blatant disobedience
- Use of either hand to instill fear/praise
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<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>Maneuver Description</th>
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**JUDGE'S NAME (PRINTED):** Marilyn Peters  
**JUDGE'S SIGNATURE:** Marilyn Peters
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- Lameness
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- Fall of horse/rider
- Improper western attire

MANEUVER SCORES

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Judge's Name (Printed): Marilyn Peters
Judge's Signature: Marilyn Peters

Printed from HSW
VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan Kickoff Classic-VRH
CLASS: #62 - SHTX ITRL - Intermediate Trail
DATE: 03/04/2018

1 Point Penalties:
- Over-bred (per maneuver)
- Out of frame (per maneuver)
- Each bit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single stride space at a walk or trot
- Slipping over or falling to stop into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in line over

3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:
- Squaring in front of clinch
- Blatant disobedience
- Use of either hand to stall or praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Tie-Breaker

<table>
<thead>
<tr>
<th>Obstacle Description</th>
<th>Penalty</th>
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<tbody>
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Scores:

- 9.61
- 6.68
- 2.72
- 6.95 (OP)
- 4.625
- 7.16
- 4.645 (OP)
- 7.20 (OP)

JUDGE'S NAME (PRINTED): Frank R. Craighead
JUDGE'S SIGNATURE: Frank Craighead

Printed from HSW
**SHOW:** Bryan Kickoff Classic-VRH  
**CLASS:** #62 - SHTX ITRL - Intermediate Trail  
**DATE:** 03/04/2018  

**VERSATILITY RANCH HORSE - TRAIL**

1 Point Penalties:
- Over-bred (per maneuver)  
- Out of frame (per maneuver)  
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle  
- Incorrect or break of gait at walk or trot for two strides or less  
- Both front or hind feet in a single stride space at a walk or trot  
- Skipping over or failing to step into required space  
- Incorrect number of strides, if specified  
- One step on mount/dismount or ground tie (except shifting to balance)  
- Split pole in lunge over

3 Point Penalties:
- Wrong lead or out of lead  
- Dropped reins  
- Break of gait at lunge  
- Break of gait at walk or trot for more than two (2) strides  
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:
- Spinning in front of cinch  
- Blatant disobedience  
- Use of either hand to install tear/prise  
- Use of two hands (except in snaffle-bit or hackamore) per maneuver  
- More than one finger between split reins or any fingers between normal reins per maneuver  
- Knocking over, stepping out of, or falling off of an obstacle  
- Dropping an object required to be carried  
- 1st or 2nd cumulative refusal  
- Letting go of gate  
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**OBSERVATION SCORES**

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**Judge's Name (Printed):** Frank Craighead  
**Judge's Signature:** [Signature]  
Printed from HSW
**VERSATILITY RANCH HORSE - TRAIL**

### 1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incurred or break of gate at walk or trot for two strides or less
- Both front and hind feet in a single-stride space at a walk or trot
- Slipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in course over

### 5 Point Penalties:
- Sprawling in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more stops on mount/dismount or ground tie

### 10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

###Off-Pattern (OP):
- Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to daily and remain dailed during the drag

###Disqualification (DQ):
- Abuse
- Lameeness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/roiter
- Improper western attire

### OBSTACLE SCORES

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**Judge's Name (Printed):** Frank Craighead

**Judge's Signature:** 

---

Printed from HSW
VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:
- Over-bidded (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failure to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in legs over

3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at rope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to daily and remain dailed during the drag

Disqualification (DQ):
- Abuse
- Laxness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

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<tr>
<th>W/O</th>
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JUDGE'S NAME (PRINTED): Frank Craighead
JUDGE'S SIGNATURE: Frank Craighead
## AQHA Stock Horse of Texas

### Versatility Ranch Horse - Trail

#### Penalties:
- One-point penalties:
  - Overbidding (per maneuver)
  - Out of frame (per maneuver)
  - Each hit, bite, or stepping on a log, cone, plant, or any component of the obstacle
  - Incorrect or break of gait at walk or trot for two strides or less
  - Both front or hind feet in a single stride space at a walk or trot
  - Skipping over or falling to step into required space
  - Incorrect number of strides, if specified
  - One step on mount/dismount or ground tie (except shifting to balance)
  - Split pole in lope over

- Five-point penalties:
  - Spinning in front of circling
  - Blasting disobedience
  - Use of either hand to instill fear/pace
  - Use of two hands (except in sitting or hackamore) per maneuver
  - More than one finger between split reins or any fingers between reins per maneuver
  - Knocking over, stepping out of, or falling off of an obstacle
  - Hitting an object required to be carried
  - 1st or 2nd cumulative refusal
  - Letting go of gate
  - Four or more steps on mount/dismount or ground tie

- Ten-point penalties:
  - Unnatural Ranch Horse Appearance (Horse's tail is obvious and completely carried in an unnatural manner in every maneuver)

#### Obstacle Scores:

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#### Judge's Name (Printed): Frank Craighead

#### Judge's Signature: [Signature]

Printed from HSW
**VERSATILITY RANCH HORSE - REINING**

**SHOW:** Bryan Kickoff Classic-VRH  
**CLASS:** #64 - SHTX IRNN - Intermediate Reining  
**DATE:** 03/04/2018

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<td>- Starting a circle or exiting a rollback at a trot for up to two strides</td>
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<td>- Delayed change of lead by one stride, where the lead change is required by the pattern description</td>
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<tr>
<td>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</td>
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<td>- Over-spin or under-spin up to 1/8 turn</td>
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<tr>
<td>- Over-briddled (per maneuver)</td>
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<td>- Out of frame (per maneuver)</td>
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<td>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</td>
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<td>- Over or under spinning 1/8 to 1/4 turn</td>
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<td>- Slipping rein</td>
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<td>- Break of gait</td>
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<td>- Freeze up in spins or rollbacks</td>
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<td>- Failure to stop or walk before executing a lope departure on roll-in patterns</td>
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<td>- Failure to be in a lope prior to the first marker on roll-in patterns</td>
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<td>- Failure to completely pass the specified marker before initiating a stop position</td>
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<td>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</td>
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<th>5 Point Penalties:</th>
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<td>- Spinning in front of cinch</td>
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<tr>
<td>- Blunt disobedience</td>
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<tr>
<td>- Use of either hand to instill fear/propulsion</td>
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<td>- Use of two hands (except in snaffle bit or hackamore) per maneuver</td>
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<td>- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver</td>
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<td>- Attempt to alter tension or length of reins from the bridle to the rein hand</td>
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<td>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</td>
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**Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
- Breaking pattern  
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)  
- Leaving arena before pattern is complete  
- Repeated blunt disobediences

**Disqualification (DQ):**  
- Abuse  
- Lameness  
- Disrespect or misconduct  
- Illegal equipment  
- Fall of horse/rider  
- Improper western attire

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**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**
SHOW: Bryan Kickoff Classic-VRH  
CLASS: #64 - SHTX IRNN - Intermediate Reining  
DATE: 03/04/2018

**PATTERN**

**VERSATILITY RANCH HORSE - REINING**

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spurting in front of cinch
- Blatant disobedience
- Use of either hand to install lead/prise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bit to the rein hand

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

---

**MANEUVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.
- 1/2 Point Penalty -1 Very Poor - .5 Poor - .25 Correct + .25 Good + 1 Very Good + 1 1/2 Excellent

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**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**  

Printed from HSW
### VERSATILITY RANCH HORSE - REINING

**1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker or run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**
- Spinning in front of cinch
- Blistard disobedience
- Use of either hand to install tear/raise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DG):**
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

### MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points

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**JUDGE’S NAME (PRINTED):** Debby Somerlini

**JUDGE’S SIGNATURE:**
### Pattern: VERSATILITY RANCH HORSE - REINING

**SHOW:** Bryan Kickoff Classic-VRH  
**CLASS:** #64 - SHTX IRNN - Intermediate Reining  
**DATE:** 03/04/2018

#### 1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two seconds
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop
- Rollback
- Slip or under slip up to 1/8 turn

#### 1 Point Penalties:
- Over bridle (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

#### 2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on a lope-in-patterns
- Failure to be in a lope prior to the first marker on a run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Troting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

#### 5 Point Penalties:
- Spinning in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

#### 10 Point Penalty:
- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP):
- Cannot place above others who complete pattern correctly
  - Breaking pattern
  - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience

### Disqualification (DQ):
- Abuse
- Laziness
- Disrespect or misconduct
- Illegal equipment
- Full of horse/rider
- Improper western attire

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### MANEUVER SCORES

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**JUDGE'S NAME (PRINTED):** [Signature]  
**JUDGE'S SIGNATURE:** [Signature]

Printed from HSW
VERSATILITY RANCH HORSE - REINING

SHOW: Bryan Kickoff Classic
CLASS: Intermediate Reining
DATE: 03/04/19

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern
description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop
  and/or rollback
- Over-spin or under-spin up to 1/4 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is
cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

1 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spraying in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/pace
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein)
  per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an
  unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/ rider
- Improper western attire

MANEUVER SCORES

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JUDGE'S NAME (PRINTED): [signature]
JUDGE'S SIGNATURE: [signature]
# AQHA - SHIT
## VRH - LIMITED COW WORK (Amateur/Youth)

**SHOW:** Bryan Kickoff Classic-VRH  
**CLASS:** #66 - SHTXIVCH-Intermediate/WorkingCow  
**DATE:** 03/04/2013

### 1 Point Penalties:
- A: Loss of working advantage
- D: Failure to drive cow past middle marker on second drive before time expires
- P: Working out of position
- S: Slipping rein
- V: Over bridled (per maneuver)
- W: Out of frame (per maneuver)

### 3 Point Penalties:
- K: Knocking down the cow without having a working advantage
- L: Losing a cow while boxing

### 5 Point Penalties:
- B: Spurring in front of cinch
- C: Blatant disobedience
- E: Use of either hand to instill fear/pressure
- H: Use of two hands (except in snaffle bit or hackamore) per maneuver
- M: More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

### 10 Point Penalty:
- U: Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

### Disqualification (DQ):
- A: Abuse
- B: Lameness
- D: Disrespect or misconduct
- G: Illegal equipment
- F: Fall of horserider
- N: Improper western attire

### Run Content

Each horse/ rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.

- 1 1/2 = Extremely Poor, 1 Very Poor, 1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
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<th>DEG OF DIFF.</th>
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**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**

Printed from HSW
## VRH - LIMITED COW WORK (Amateur/Youth)

### Point Penalties:
- A: Loss of working advantage
- D: Failure to drive cow passed middle marker on second drive before time expires
- P: Working out of position
- S: Slipping rein
- V: Over-bred (per maneuver)
- W: Out of frame (per maneuver)

### 3 Point Penalties:
- K: Knocking down the cow without having a working advantage
- L: Losing a cow while boxing

### 5 Point Penalties:
- B: Spurring in front of cinch
- C: Bistant disobedience
- E: Use of either hand to instill fear
- H: Use of both hands (except in snaffle bit or hackamore) per maneuver
- M: More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

### SHOW: Bryan Kickoff Classic-VRH
### CLASS: #86-SHTXIVCH-IntermediateWorkingCow
### DATE: 03/04/2018

### RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.

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### PENALTIES

- 3 Points: A: Abuse, B: Lameness, C: Disrespect or misconduct, D: Illegal equipment, E: Fall of horse/rider, F: Improper western attire

### SCORE | OP
---|---
70.5 |   
70.5 |   
65 |   
69 |   
63 (3) |   
625 (3) |   
75 |   
100 |   

---

**JUDGE'S SIGNATURE:** [Signature]
**SHOW:** Bryan Kickoff Classic-VRH  
**CLASS:** #66-SHTXIWCH-IntermediateWorkingCow  
**DATE:** 03/04/2018

**VRH - LIMITED COW WORK (Amateur/Youth)**

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**RUN CONTENT**
Each horse/leader team is scored between 0-100 points and automatically begins the run with a score of 70 points.
- 1/2: Extra/tiebreaker, 1: Very Poor, 2: Poor, 3: Correct, 4: Good, 5: Very Good, 6: Excellent

**PENALTIES**
- 3 POINTS  
- 5 POINTS  
- 10 POINTS  
- TOTAL  
- SCORE  
- OP

**JUDGE’S NAME (PRINTED):**

**JUDGE’S SIGNATURE:**

Printed from HSW
## VRH - LIMITED COW WORK (Amateur/Youth)

### POINT PENALTIES:
- **A**: Loss of working advantage
- **D**: Failure to drive cow passed middle marker on second drive before time expires
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- **S**: Slipping reins
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- **W**: Out of frame (per maneuver)

### POINT PENALTIES (continued):
- **K**: Knocking down the cow without having a working advantage
- **L**: Losing a cow while boxing

### 5 POINT PENALTIES:
- **B**: Spurring in front of cinch
- **C**: Blisters on cow
- **D**: Use of either hand to instill fear
- **E**: Use of two hands (except in snaffle bit or hackamore) per maneuver
- **F**: More than one finger between split reins or in front of normal reins (except two rein) per maneuver

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<th>RUN CONTENT</th>
<th>BOXING</th>
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<th>PENALTIES</th>
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<td>TOTAL</td>
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### RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.

- **1**: Extremely Poor
- **2**: Very Poor
- **3**: Poor
- **4**: Correct
- **5**: Good
- **6**: Very Good
- **7**: Excellent

### PENALTIES

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### Scoring Table

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### RESULTS

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### SIGNATURES

**JUDGE’S NAME (PRINTED):**

**JUDGE’S SIGNATURE:**

**Printed from HSW**