# AQHA
## Stock Horse of Texas
### NOVICE/YOUTH COW WORK

**SHOW:** Drippings Springs-SHTX  
**CLASS:** #89 - SHTX Y/WOT - Youth Working Cow  
**DATE:** 06/30/2018

**Point Penalties:**
- A: Loss of working advantage  
- P: Working out of position  
- S: Slipping rein

**Point Penalties:**
- K: Knocking down the cow without having a working advantage  
- L: Losing a cow while boxing

**Penalties:**
- A: Turning tail  
- B: Repeated blatant disobedience  
- C: Schooling after entering the arena prior to calling for cow  
- D: Schooling horse between cows, if new cow is awarded  
- E: Failure to attempt any part of the class  
- F: Unjustified use of excessive force  
- G: Disrespect or misconduct  
- H: Sudden and severe reaction that results in injury to self or others  
- I: Failure to control horse when in the box

**RUN CONTENT**
- Each horse/riders is scored between 0-100 points and automatically begins the run with a score of 70 points.
- 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>BOXING MANEUVERS</th>
<th>PENALTIES</th>
<th>PENALTY TOTAL</th>
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**JUDGE'S SIGNATURE:**

Printed from HSW
**NOVICE/YOUTH COW WORK**

**1 Point Penalties:**
- A: Loss of working advantage
- P: Working out of position
- S: Slipping rein

**3 Point Penalties:**
- K: Knocking down the cow without having a working advantage
- L: Losing a cow while boxing

**5 Point Penalties:**
- B: Spawning in front of cinch
- C: Bystand disobedience
- D: Use of other hand to instill teer/pause
- H: Use of two hands (except in snaffle bit or hackamore) per maneuver
- F: More than one finger between split reins or any fingers between normal reins (except two reins) per maneuver

**NOIT-Pattern (OP): Cannot place above others who complete pattern correctly**
- A: Turning tail
- B: Repeated blatant disobedience
- C: Schooling after entering the arena prior to calling for cow
- K: Schooling horse between cows, if one cow is awarded
- NE: Failure to attempt any part of the class

**DO:**
- A: Abuse
- B: Lameness
- D: Disrespect or misconduct
- G: Illegal equipment
- M: Improper western attire
- I: Fall horse/rider; run and credit will be given for work done

---

**RUN CONTENT**
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points)

1/2 Extremely Poor, 1/2 Poor, 0/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1/2 Excellent

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# AQHA American Quarter Horse Association

## Stock Horse of Texas

### NOVICE/YOUTH COW WORK

#### 1 Point Penalties:
- A: Loss of working advantage
- P: Working out of position
- S: Slipping rein

#### 3 Point Penalties:
- K: Knocking down the cow without having a working advantage
- L: Losing a cow while boxing

#### 5 Point Penalties:
- B: Spinning in front of a cone
- C: Blatant disobedience
- D: Use of either hand to instill fear/panic
- H: Use of two hands (except in snaffle bit or hackamore) per maneuver
- F: More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

#### Off-Pattern (OP): Cannot place above others who complete pattern correctly
- A: Turning tail
- B: Repeated blatant disobedience
- C: Schooling after entering the arena prior to calling for cow
- K: Schooling horse between cows, if new cow is awarded
- N: Failure to attempt any part of the class

#### DO:
- A: Abuse
- B: Laziness
- D: Disrespect or misconduct
- G: Illegal equipment
- M: Improper western attire
- I: Fall horse rider, run ends; credit will be given for work done

#### Run Content

Each horseman/team is scored between 5-100 points and automatically begins the run with a score of 75 points.

- 1-1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

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### Judge's Signature:

Printed from HSW
# Versatility Ranch Horse - Ranch Riding

**Penalties:**
- Over-bridled
- Out of frame
- Too slow
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

**10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):**
- Cannot place above others who complete pattern correctly

**Disqualification (DQ):**
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/handler
- Improper western attire

**Maneuver Scores:**

| W/O | #  | Maneuver Description | Penalty | Content | Ext Walk | Trot | Trot |lope | Step 160 | Walk | Trot | Step 6 Sec | 10 Point Penalty | Penalty Total | Score |
|-----|----|----------------------|---------|---------|---------|-----|-----|-----|---------|------|-----|--------|----------------|---------------|--------|-------|
| 1   | 806|                      | 0       | 0-1/2   | 0       | 0   | 0   | 0   | 0       | 0    | 0-1/2|         |                | 70            |        |       |
| 2   | 746|                      | -1/2 + 1/2 | 0     | 0       | 0   | 0   | 0-1/2 | 0       | 0    | 0-1/2|         |                | 71            | 3      | 68    |
| 3   | 772|                      | 0       | 0       | 1+1/2  | 1/2 | 0   | 0-1/2 | 0       | 0    | 0-1/2|         |                | 74            |        |       |
| 4   | 602|                      | -1/2 + 1/2 | 1/2   | 1/2+1/2 | 0   | 1/2 | 0-1/2 | 0       | 0    | 0-1/2|         |                | 73            |        |       |

**Judge's Name (Printed):**

**Judge's Signature:**

Printed from HSW
### Pattern 5

**SHOW:** Drippings Springs-SHTX  
**CLASS:** #34 - SHXT-NPRN - Non Pro Reining  
**DATE:** 06/30/2018

#### Versatility Ranch Horse - Reining

**5 Point Penalties:**  
- Spurring in front of cinch  
- Distant disobedience  
- Use of other hand to instill fear/praise  
- Use of two hands (except in snaffle bit or hackamore) per maneuver  
- More than one finger between split reins or any fingers between normal reins (except two rain) per maneuver  
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**  
- Unnatural Ranch Horse Appearance (Horse’s tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly  
- Breaking pattern  
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)  
- Leasing arena before pattern is complete  
- Repeated blatant disobedience

**Disqualification (DQ):**  
- Abuse  
- Lameness  
- Disrespect or misconduct  
- Illegal equipment  
- Fall of horse/rider  
- Improper western attire

#### Maneuver Scores

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**Judge’s Name (Printed):** Fracker D Gibbs  
**Judge’s Signature:** 

*Printed from HSW*
## VERSATILITY RANCH HORSE - TRAIL

### 1 Point Penalties:
- Over bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of striders, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

### 3 Point Penalties:
- Wrong lead or out of lead
- Crapped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three striders on mount/dismount or ground tie

### 5 Point Penalties:
- Spurting in front of cinch
- Blunt disobedience
- Use of either hand to instill fear/punish
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between rein reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more striders on mount/dismount or ground tie

### 10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Obstacall Scores

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### JUDGE'S NAME (PRINTED): 

### JUDGE'S SIGNATURE: 

Printed from HSW
## VERSATILITY RANCH HORSE - RANCH COW WORK

### Point Penalties:
- A: Loss of working advantage
- C: Using the corner or the end of the arena to turn the cow when going down the fence
- E: Changing sides of arena to turn cow
- I: For each length horse gone past cow
- P: Working out of position
- R: Two-loop catch in amateur and youth classes
- S: Slipping rein
- T: Failure to drive cow past middle marker on first turn
- V: Over-bridled (per maneuver)
- W: Out of frame (per maneuver)

### Off-Pattern (OP): Cannot please above others who complete pattern correctly
- A: Turning tail
- E: Repeated blatant disobedience
- H: Leaving arena before run is complete
- I: Illegal catch at end of run
- J: Schooled after entering the arena prior to calling for cow
- K: Schooled horse between cows, if new cow is awarded
- N: Failure to attempt any part of the class
- R: Complete loss of rope

### Disqualification (DQ):
- A: Abuse
- B: Lassiness
- D: Disrespect or misconduct
- G: Illegal equipment
- P: Fall of horse/wrangler
- N: Improper western attire

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**Judge's Name (Printed):** Mike Compton  
**Judge's Signature:** Mike Compton  
Printed from HSW