**VERSATILITY RANCH HORSE - RANCH RIDING**

**SHOW:** Derby & Ranching Heritage Challenge  
**CLASS:** #100 - SHTX DPLS - Derby Pleasure  
**DATE:** 10/28/2018

**1 Point Penalties:**  
- Over-bridled (per maneuver)  
- Out of frame (per maneuver)  
- Too slow (per maneuver)  
- Gapping mouth  
- Break of gait at walk or trot for two (2) strides or less

**2 Point Penalties:**  
- Wrong lead or out of lead  
- Dropped reins  
- Break of gait at lope  
- Break of gait at walk or trot for more than two (2) strides

**5 Point Penalties:**  
- Spur in front of cinch  
- Distant disobedience  
- Use of either hand to instill fear/pain  
- Use of two hands (except in snaffle bit or hackamore) per maneuver  
- More than one finger between split reins or any fingers between normal reins per maneuver  
- 1st or 2nd cumulative refusal

**10 Point Penalty:**  
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly:  
- Breaking pattern  
- Leaving arena before pattern is complete  
- Repeated blatant disobedience

**Disqualification (DQ):**  
- Abuse  
- Lameness  
- Disrespect or misconduct  
- Illegal equipment  
- Fall of horse/hider  
- Improper western attire

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**MANEUVER SCORES**  
Each horse/team is scored between 0-100 points and automatically begins the run with a score of 70 points  
1.12 Extremely Poor  
1.72 Very Poor  
1.52 Poor  
1.32 Correct  
1.22 Good  
1.12 Very Good  
1.02 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Tie-Breaker</th>
<th>Maneuver Description</th>
<th>10 POINT PENALTY</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OFF PATTERN</th>
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<tr>
<td>1</td>
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<tr>
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</table>

**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:** A. K.  
Printed from HSW
**VERSATILITY RANCH HORSE - RANCH RIDING**

**SHOW:** Derby & Ranching Heritage Challenge  
**CLASS:** #100 - SHTX DPLS - Derby Pleasure  
**DATE:** 10/28/2018

1. **Penalties:**
   - Over-birded (per maneuver)
   - Out of frame (per maneuver)
   - Too slow (per maneuver)
   - Gapping mouth
   - Break of gait at walk or trot for two (2) strides or less

2. **Penalties:**
   - Wrong lead or out of lead
   - Draped reins
   - Break of gait at lope
   - Break of gait at walk or trot for more than two (2) strides

3. **Penalties:**
   - Spurring n front of crotch
   - Blatant disobedience
   - Use of either hand to instill fear/pain
   - Use of two hands (except in snaffle bit or hackamore) per maneuver
   - More than one finger between split reins or any fingers between normal reins per maneuver
   - 1st or 2nd cumulative refusal

10. **Penalties:**
    - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**OFF-PATTERN (OP):** Cannot place above others who complete pattern correctly:
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rodeo
- Improper western attire

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### MANEUVER SCORES

Each horse/rodeo team is scored between 0-100 points and automatically begins the run with a score of 70 points.
- 1.0 Extremely Poor, 1.1 Very Poor, 1.2 Poor, 1.3 Correct, 1.4 Good, 1.5 Very Good, 1.6 Excellent.

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Maneuver Description</th>
<th>PENALTY</th>
<th>10 POINT PENALTY</th>
<th>PENALTY TOTAL</th>
<th>SCORE</th>
<th>OFF-PATTERN</th>
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**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**  

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**VERSATILITY RANCH HORSE - RANCH RIDING**

**SHOW:** Derby & Ranching Heritage Challenge  
**CLASS:** #100 - SHTX DPLS - Derby Pleasure  
**DATE:** 10/28/2018

**10 Point Penalties:**  
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)  
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:  
  - Breaking pattern  
  - Leaving arena before pattern is complete  
  - Repeated blatant disobedience  
**Disqualification (DQ):**  
- Abuse  
- Lameness  
- Disrespect or misconduct  
- Illegal equipment  
- Fall of horse/rider  
- Improper western attire

**MANEUVER SCORES**  
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
- 1 1/2 Extremely Poor  
- 1 Very Poor  
- 1/2 Poor  
- 0 Correct  
- +1/2 Good  
- +1 Excellent  

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>Manuever Description</th>
<th>PENALTY</th>
<th>CONTENT</th>
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<tbody>
<tr>
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**10 POINT PENALTY**  
- 0  
- 1  
- 2  
- 3  
- 4  

**TOTAL**  
- 73

**SCORE**  
- 73

**OFF PATTERN**  
- 0

**MONTHLY NATIONAL AWARD**

**JUDGE'S SIGNATURE:**

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**JUDGE'S NAME (PRINTED):**

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Printed from HSW
# Versatility Ranch Horse - Ranch Riding

**Pattern:**
- Overbridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break or gait at walk or trot for two (2) strides or less

**1 Point Penalties:**
- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

**3 Point Penalties:**
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear or praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins per maneuver
- 1st or 2nd cumulative refusal

**Off Pattern (OP):**
- Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

## Manuever Scores

| W/O | #  | Maneuver Description | Penalty | CONTENT | E | 6 | 8 | 5 | 9 | 10 | 3 | 7 | 6 |
|-----|----|----------------------|---------|---------|---|---|---|---|---|---|---|---|---|---|
|     | 537| Ext. walk, trot & trot | 2       | -1/2    | +1/2 | 0  | +1/2 | 0  | 0  | 0  | 0  | +1/2 | 0  | 0  | 0  |
|     | 544|                        | 70      |         |     |    |    |    |    |    |    |       |    |    |    |
|     | 573| Ext. walk, trot & trot | 2       | -1/2    | +1/2 | +1/2 | 0  | +1/2 | +1/2 | +1/2 | 0  | +1/2 | 0  | 0  | 0  |
|     | 584|                        | 72 1/2  |         |     |    |    |    |    |    |    |       |    |    |    |
|     | 590|                        | 3       | -1/2    | +1/2 | 0  | 0  | +1/2 | +1/2 | +1/2 | +1/2 | 0  | 0  | 0  |
|     | 628|                        | 69 1/2  |         |     |    |    |    |    |    |    |       |    |    |    |
|     | 663|                        | 73 1/2  |         |     |    |    |    |    |    |    |       |    |    |    |
|     | 735|                        | 72      |         |     |    |    |    |    |    |    |       |    |    |    |

**Score Calculation:**
- Each maneuver team is scored between 70-100 points and automatically times the run with a score of 70 points.
- 1-2 Extremely Poor, 3 Very Poor, 4 Poor, 5 Correct, 6 Very Good, 7 Excellent.
VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:
- Over-bred (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at loping
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:
- Spurting in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins per maneuver
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