**VERSATILITY RANCH HORSE - RANCH COW WORK**

### 1 Point Penalties:
- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-brinded (per maneuver)
- W - Cut of frame (per maneuver)

### 2 Point Penalties:
- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

### Off-Pattern (OP): Cannot place above others who complete pattern correctly:
- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- I - Illegal catch at end of run
- J - Schocking after entering the arena prior to calling for cow
- K - Schocking horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope

### Disqualification (DQ):
- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rodeo
- N - Improper western attire

### RUN CONTENT

Each horse/rodeo team is scored between 0-100 points and automatically begins the run with a score of 10 points.

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<tr>
<th>W/O</th>
<th>#</th>
<th>DOGING</th>
<th>RATING</th>
<th>FENCE TURNS</th>
<th>CIRCLING</th>
<th>ROPING</th>
<th>POSITION &amp; CONTROL</th>
<th>DEGREE OF DIFFICULTY</th>
<th>EYE APPEAL</th>
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**JUDGE'S NAME (PRINTED):**

**JUDGE'S SIGNATURE:**

Printed from HSW
### VERSATILITY RANCH HORSE - RANCH COW WORK

#### Point Penalties:
1. Loss of working advantage
2. Using the corner or the end of the arena to turn the cow when going down the fence
3. Changing sides of arena to turn cow
4. For each length horse runs past cow
5. Working out of position
6. Two-loop catch in amateur and youth classes
7. Slipping rein
8. Failure to drive cow past middle marker on first turn
9. Over-breded (per maneuver)
10. Out of frame (per maneuver)

#### Point Penalties:
1. Exhauing or overworking the cow before circling or roping
2. Hanging up on the fence (refusing to turn)
3. Knocking down the cow without having a working advantage
4. Two-loop catch when roping in open/cowboy classes
5. Failure to turn the cow both directions on the fence
6. Sparring or hitting in front of cinch at any time
7. Blatant disobedience
8. Use of either hand to instill fear/raise
9. Use of two hands (except in snatch bit or hackamore) per maneuver
10. More than one finger between split reins or any fingers between reins (except two) per maneuver
11. Failure to catch when roping in open/cowboy classes

#### Off-Point (OP):
- Turning tail
- Repeated blatant disobedience
- Leaving arena before run is complete
- Illegal catch at end of run
- Schooling after entering the arena prior to calling for cow
- Schooling horse between runs, if new cow is awarded
- Failure to attempt any part of the class
- Complete loss of rope

#### Disqualification (DQ):
- Abuse
- Llameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rodeo
- Improper western attire

### RUN CONTENT

Each horse/rodeo team is scored between 0-100 points and automatically begins the run with a score of 70 points.

| W/O | #  | BOXING Rating | FENCE TURNS (Form & Quality) | CIRCLING | ROPING | POSITION & CONTROL | DEGREE OF DIFFICULTY | EYE APPEAL | 2 POINTS | 3 POINTS | 5 POINTS | 10 POINTS | TOTAL | SCORE | OP |
|-----|----|---------------|------------------------------|----------|--------|-------------------|-----------------------|------------|---------|---------|---------|----------|-------|-------|
| Tie-Breaker | 9 587 | PENALTY CONTENT | t/2 Ø t/6 Ø | t/6 t/6 t/6 t/2 Ø | Ø t/6 t/6 t/6 t/6 | Ø Ø Ø Ø Ø | Ø Ø Ø Ø Ø | 73 |
|          | 10 524 | PENALTY CONTENT | t/2 Ø t/6 Ø | t/6 t/6 t/6 t/6 | Ø t/6 t/6 t/6 t/6 | Ø Ø Ø Ø Ø | Ø Ø Ø Ø Ø | 2 74/6 |
|          | 11 655 | PENALTY CONTENT | t/2 Ø t/6 Ø | t/6 t/6 t/6 t/6 | Ø t/6 t/6 t/6 t/6 | Ø Ø Ø Ø Ø | Ø Ø Ø Ø Ø | 73 |
|          | 12 651 | PENALTY CONTENT | t/2 Ø t/6 Ø | t/6 t/6 t/6 t/6 | Ø t/6 t/6 t/6 t/6 | Ø Ø Ø Ø Ø | Ø Ø Ø Ø Ø | 2 69/6 |
|          | 13 570 | PENALTY CONTENT | t/2 Ø t/6 Ø | t/6 t/6 t/6 t/6 | Ø t/6 t/6 t/6 t/6 | Ø Ø Ø Ø Ø | Ø Ø Ø Ø Ø | 2 69/6 |
|          | 14 834 | PENALTY CONTENT | t/2 Ø t/6 Ø | t/6 t/6 t/6 t/6 | Ø t/6 t/6 t/6 t/6 | Ø Ø Ø Ø Ø | Ø Ø Ø Ø Ø | 72 |
|          | 15 538 | PENALTY CONTENT | t/2 Ø t/6 Ø | t/6 t/6 t/6 t/6 | Ø t/6 t/6 t/6 t/6 | Ø Ø Ø Ø Ø | Ø Ø Ø Ø Ø | 4 62 |
|          | 16 155 | PENALTY CONTENT | t/2 Ø t/6 Ø | t/6 t/6 t/6 t/6 | Ø t/6 t/6 t/6 t/6 | Ø Ø Ø Ø Ø | Ø Ø Ø Ø Ø | 13/6 |

**JUDGE'S SIGNATURE:** [Signature]

Printed from HSW
### Versatility Ranch Horse - Ranch Cow Work

**SHOW:** Derby & Ranching Heritage Challenge  
**CLASS:** #103-SHTXDWCH-DerbyWorking Cow  
**DATE:** 10/28/2018

**1 Point Penalties:**
- A - Loss of working advantage  
- C - Using the corner or the end of the arena to turn the cow when going down the fence  
- E - Changing sides of arena to turn cow  
- H - For each length horse runs past cow  
- P - Working out of position  
- R - Two-loop catch in amateur and youth classes  
- S - Slipping rein  
- T - Failure to drive cow past middle marker on first turn  
- V - Over-bridled (per maneuver)  
- W - Out of frame (per maneuver)

**2 Point Penalties:**
- A - Going around the corner of the arena before turning cow  
- B - In an open field turn animal gets within 3 feet of the end fence before being turned  
- R - Failure to catch if roping in amateur and youth classes

**3 Point Penalties:**
- E - Exhastioning or overworking the cow or both directions on the fence  
- F - Spurring or hitting in front of cinch at any time  
- G - Blatanst disobedience  
- H - Use of either hand to instill fear/passage  
- M - More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver  
- R - Failure to catch when roping in open/cowboy classes

**5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence  
- B - Spurring or hitting in front of cinch at any time  
- C - Blatanst disobedience  
- D - Use of either hand to instill fear/passage  
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver  
- M - More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver  
- R - Failure to catch when roping in open/cowboy classes

**10 Point Penalty:**
- U - Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

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**RUN CONTENT**

Each horse/rodeo team is scored between 0-100 points and automatically begins the run with a score of 70 points.  
1-10 Extremely Poor, 1 Very Poor, 2 Poor, 3 Correct, 4/5 Good, 6/7 Very Good, 8/9 Excellent.

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**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**

Printed from HSW
**SHOW:** Derby & Ranching Heritage Challenge

**CLASS:** #203 - SHTX LDWCH - Ltd Derby Working Cow

**DATE:** 10/28/2018

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**
- A - Loss of working advantage
- B - Failure to drive cow past middle marker on second drive before time expires
- C - Working out of position
- D - Slipping rein
- E - Over-handled (per maneuver)
- F - Out of frame (per maneuver)

**3 Point Penalties:**
- K - Knocking down a cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**
- B - Sprouting in front of cinch
- C - Excess disobedience
- E - Use of either hand to restrict horse's movement
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between bridle reins (except two rein) per maneuver

**10 Point Penalty:**
- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

**Disqualification (DQ):**
- A - Abuse
- B - Larceny
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rodeo
- N - Improper western attire

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**RUN CONTENT**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.

- 1.0 Extremely Poor
- 1.5 Very Poor
- 2.0 Poor
- 3.0 Good
- 4.0 Very Good
- 5.0 Excellent

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**JUDGE’S NAME (PRINTED):**

**JUDGE’S SIGNATURE:**

Printed from HSW
**SHOW:** Derby & Ranching Heritage Challenge  
**CLASS:** #203 - SHTX LDWCH - Ltd Derby Working Cow  
**DATE:** 10/28/2018

**VRH - LIMITED COW WORK (Amateur/Youth)**

### 1 Point Penalties:
- A: Loss of working advantage
- D: Failure to drive cow passed middle marker on second drive before time expires
- P: Working out of position
- S: Slipping rein
- V: Owe-brided (per maneuver)
- W: Out of frame (per maneuver)

### 3 Point Penalties:
- K: Knocking down the cow without having a working advantage
- L: Losing a cow while boxing

### 5 Point Penalties:
- B: Sport in front of cinch
- C: Bostant disobedience
- E: Use of either hand to restill lassipraise
- H: Use of two hands (except in snaffle bit or hackamore) per maneuver
- M: More than one finger between split reins or any fingers between roman reins (except two rain) per maneuver

### 10 Point Penalty:
- J: Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly
- A: Turning tail
- E: Repeated blatant disobedience
- H: Leaving arena before run is complete
- J: Schooling after entering the arena prior to calling for cow
- K: Schooling horse between cows, if new cow is awarded
- N: Failure to attempt any part of the class

### Disqualification (DOQ):
- A: Abuse
- B: Lameness
- D: Disrespect or misconduct
- G: Illegal equipment
- F: Fall of horse/rider
- N: Improper western attire

### RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.

- -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

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**JUDGE'S NAME (PRINTED):** [Signature]

**JUDGE'S SIGNATURE:** [Signature]
**SHOW:** Derby & Ranching Heritage Challenge  
**CLASS:** #203 - SHTX LDWCH - Ltd Derby Working  
Cow  
**DATE:** 10/28/2018

### VRH - LIMITED COW WORK (Amateur/Youth)

#### 1 Point Penalties:
- A - Loss of working advantage  
- D - Failure to drive cow passed middle marker on second drive before time expires  
- P - Working out of position  
- S - Slipping rein  
- V - Over-bridled (per maneuver)  
- W - Out of frame (per maneuver)

#### 3 Point Penalties:
- K - Knocking down the cow without having a working advantage  
- L - Losing a cow while boxing

#### 5 Point Penalties:
- B - Spurring in front of cinch  
- C - Blisters, disobedience  
- E - Use of either hand to tell off/keep away  
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver  
- M - More than one finger between split reins or any fingers between central reins (except two rein) per maneuver

#### 10 Point Penalty:
- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

#### Off-Pattern (OP): Cannot place above others who complete pattern correctly:
- A - Turning tail  
- E - Repeated blatant disobedience  
- H - Leaving arena before run is complete  
- J - Schooling after entering the arena prior to calling for cow  
- K - Schooling horse between cows, if new cow is awarded  
- N - Failure to attempt any part of the class

#### Disqualification (DQ):
- A - Abuse  
- B - Larceny  
- D - Disrespect or misconduct  
- G - Illegal equipment  
- F - Fall of horse/rider  
- N - Improper western attire

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**RUN CONTENT**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points. 
- 1/2 Extremely Poor, 1 Very Poor, .5 Poor, 0 Correct, .5 Good, 1 Very Good, 1.5 Excellent.

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**SCORE**  

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**OP**

17

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**JUDGE'S NAME (PRINTED):**  
**JUDGE'S SIGNATURE:**

Printed from HSW