# REINING SCORE SHEET

**MANEUVER SCORES:** 8-10 Excellent, (High Quality Execution, Cadenced, Efficient, Responsive); 5-7, Average (Minor or No Faults, Average Execution with Willingness and Efficiency); 1-4 Poor, (Lack of Control, Major Faults, Poor Movement).

<table>
<thead>
<tr>
<th>MANEUVER DESCRIPTION</th>
<th>Two Track</th>
<th>Ext Trot, Stop, Back, Pivot</th>
<th>R Circ, lead change</th>
<th>2 Circ Left, lead change</th>
<th>Left Rollback</th>
<th>Right Rollback</th>
<th>Stop</th>
<th>2 Spins Both Dir</th>
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</thead>
<tbody>
<tr>
<td>MANEUVER</td>
<td>1</td>
<td>2</td>
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**Pattern Number** 6N

<table>
<thead>
<tr>
<th>Subtotal Score</th>
<th>PENALTY TOTAL</th>
<th>Total Score</th>
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**Five Point Penalties**
- Using two hands on a curb bit
- Using more than one finger between reins or any finger on romals
- Blatant disobedience, (kicking, bucking, rearing)
- Spurring in front of cinch
- Over or underspinning of more than 1/2 turn
- Use of either hand to instill fear or praise

**Two Point Penalties**
- On run in patterns, failure to be in a canter prior to first marker
- On trot in patterns, failure to stop or walk before executing a canter departure
- Break of gait
- Freeze up in spins or rollbacks
- Initiating a stop prior to designated marker

**One Point Penalties**
- In the circles or figure-eight, each time the horse is out of lead. This penalty is accumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning of up to 3/4 turn

**One-half Point Penalties**
- Starting a circle or exiting a rollback at a jog for up to two strides
- A delayed change of lead by one stride from designated area
- Failure to remain a minimum of 20 feet from the wall or fence when stopping or exiting a rollback

**Zero Maneuver Score**
- Repeated blatant disobediences
- Failing to perform or skipping a maneuver or performing a maneuver backwards
- Fall of horse/rider, the exhibitor will be given credit for the run up to that point

*Judges Signature*
REINING
SCORE SHEET

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<thead>
<tr>
<th>MANEUVER DESCRIPTION</th>
<th>Right Circle, Lead Change</th>
<th>Left Circle, Lead Change</th>
<th>Step</th>
<th>3 1/2 Spins Right</th>
<th>Stop</th>
<th>3 1/2 Spins Left</th>
<th>Stop &amp; Back</th>
<th>Subtotal Score</th>
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<th>Stop</th>
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