## AQHA SHOT Stock Horse of Texas Association

### Shot & Versatility Ranch Horse - Ranch Riding

**SHOW:** SHOT Versatility Ranch - Dripping Springs

**CLASS:** #60 - SHOT IPLS - Intermediate Pleasure

**DATE:** 06/21/2016

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**Pattern**

- One Penalties:
  - Over-leaded
  - Out of frame
  - Too slow
  - Gapping mouth
  - Break of gait at Walk or trot for two (2) strides or less

- Three Penalties:
  - Wrong lead
  - Draped reins
  - Break of gait at Lope
  - Break of gait at Walk or trot for more than two (2) strides

- Five Penalties:
  - Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill least praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between normal reins (except two reins) per maneuver (cannot place above others who perform completely)

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**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Fall horse/hider; run ends; credit will be given for work done

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**GO:**

- Laxness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

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**RUN CONTENT**

Each handler/team is scored between 0-100 points and automatically begins the run with a score of 70 points

- +1.0: Exceeds Hope
- -1.0: Poor
- 0: Correct
- +1/2: Good
- +1: Excellent

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### Tie-Breaker

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**JUDGES SIGNATURE:**

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**SHOT & VERSATILITY RANCH HORSE - REINING**

### SHOW:
SHOT Versatility Ranch - Dripping Springs

### CLASS:
#64 - SHOT IRNN - Intermediate Reining

### DATE:
05/21/2016

### AQHA PATTERN

#### 5 Point Penalties:
- Spurring in front of clinch
- Blatant disobedience
- Use of either hand to pull stall or mule
- Use of two hands (except in side or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two reins) per maneuver

#### 3 Point Penalties:
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 3/4/5 Reining Pattern 41)
- Over or under spinning 1/8 to 1/4 turn
- Breaking pattern
- Inclusion of a maneuver (i.e., over or under spinning, backing more than two strides)
- Limiting arena below pattern to complete
- Repeated blatent disobedience
- Fall horse/hide, run ends, credit will be given for work done

#### 2 Point Penalties:
- Lame
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

#### 1 Point Penalties:
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle that the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein
- Break of gate
- Freeze-up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position

### RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.

1 1/2 Extremely Poor, 1 1/2 Poor, 1 1/2 Correct, +1 1/2 Good, +1 Very Good, +1 1/2 Excellent

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**Chris Harder**

**Earnest Wilson**

**Judge's Signature:**

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### SHOT & VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**
- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both foot or hind leg in a single stride space at a walk or trot
- Skipping or falling to step into required space
- Incorrect number of strides, if specified
- One or more times on different or ground toe except shifting to balance

**5 Point Penalties:**
- Spurt in front of cinch
- Blisters, blemish, or improper bandage
- Use of either hand or other hand(s) per maneuver
- More than one finger between split reins or any fingers between reins except two reins per maneuver
- Missing over, flipping out of, or falling off of an obstacle
- Dropping an object required to be carried
- Yelling or 2nd cumulative refusal
- Lifting off of gait

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Head consistently carried too low or over flexed
- Repeated blatant disobedience
- Fall horse/riders; run ends; credit will be given for work done

**DO:**
- Lameness
- About
- Illegal equipment
- Disrespect or misconduct
- Improper Western attire

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**EARNED WILSON**

**JUDGE'S SIGNATURE:**

**Original Document:** Printed from HSW
## SHOT & VRH - LIMITED RANCH COW WORK (Amateur)

### SHOW:
SHOT Versatility Ranch - Dripping Springs

### CLASS:
#66-SHOT/WCH-Intermediate Working Cow

### DATE:
05/21/2016

### RUN CONTENT

Each rider/team is scored between 0-100 points and automatically begins the run with a score of 75 points:

- -1/2: Extremely Poor
- -1/4: Very Poor
- -1/8: Poor
- 0: Correct
- +1/8: Good
- +1/4: Very Good
- +1/2: Excellent

### PENALTY

- Loss of working advantage
- Working out of position
- Slipping rein

### OFF-PATTERN (OP)
- Cannot place above others who complete pattern correctly
- Turning tail
- Repeated blatant disobedience
- Fall horse/rider
- Run ends; credit will be given for work done
- Schooling after entering the arena; will be called for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

### NO:
- Lammens
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

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