## AQHA Stock Horse of Texas Association
### SHOT Versatility Ranch - Dripping Springs

#### SHOP & VERSATILITY RANCH HORSE - RANCH RIDING

**SHOW:** SHOT Versatility Ranch - Dripping Springs  
**CLASS:** #40 - SHOT JPLS - Junior Pleasure  
**DATE:** 05/21/2016

### Pattern

**Penalties:**
- Chute bid or bid out of hand
- Too slow
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

**3 Point Penalties:**
- Wrong lead
- Switch reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

**5 Point Penalties:**
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to unduly lawful
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver (cannot place above others who perform correctly)

### Off-Pattern (OP)
- Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Fall horse rider: run ends: credit will be given for work done

**DO:**
- Laziness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

### Run Content

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**Penalty Total:**  
**Score:**

<table>
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<th>PENALTY TOTAL</th>
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**Judge's Signature:** Earlest Wilson
### SHOT & VERSATILITY RANCH HORSE - TRAIL

**SHOW:** SHOT Versatility Ranch - Dripping Springs

**CLASS:** #41 - SHOT JTRL - Junior Trail

**DATE:** 05/21/2016

#### Point Penalties:
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break off at walk or trot for two strides or less
- Both front or hind leg in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One-step to mount or ground tie except shifting to balance

#### 3 Point Penalties:
- Wrong lead
- Dropped reins
- Break of gate at gate
- Break of gate at Walk or trot for more than two (2) strides
- 2-3 steps on mount or ground tie

#### 6 Point Penalties:
- Spurting in front of cinch
- Bilateral disobedience
- Use of either hand to install hay
- Use of hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two reins) per maneuver
- Knocking over, stopping out of, or falling off of an obstacle
- Dropping an object required to be earned
- 1st or 2nd cumulative refusal
- Letting go of gate

#### Off Pattern (OTP):
- Cannot place above others who complete pattern correctly
- Breaking pattern
- Leaving arena before pattern is complete
- 2nd refusal
- No attempt to perform obstacle
- Head consistently carried too low or over head
- Repeated bilateral disobedience
- Fell horse/rider; run ends; credit will be given for work done

#### DO:
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

### RUN CONTENT

Each horse/rider team is scored on a scale of 0-100 points and automatically begins the run with a score of 70 points:
- +1/2 Extrailey Poor
- -1 Very Poor
- -2 Poor
- -3 Correct
- -4 Good
- -5 Very Good
- -6 Excellent

<table>
<thead>
<tr>
<th>W/O</th>
<th>#</th>
<th>OP</th>
<th>Tie-Breaker</th>
<th>Obstacle</th>
<th>Penalty</th>
<th>Content</th>
<th>Score</th>
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<td>Walk Bridge</td>
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<td>Drag &amp; Walk</td>
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**Total Score:** 71

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**Earnest Wilson**

**Judge's Signature:**

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### AQHA SHOT

**American Quarter Horse Association**

**SHOT Stock Horse of Texas Association**

**SHOT & VERSATILITY RANCH HORSE - REINING**

**SHOW:** SHOT Versatility Ranch - Dipping Spur

**CLASS:** #42 - SHOT JRNN - Junior Reining

**DATE:** 05/21/2016

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**10 Point Penalties:**
- Sterling a circle or rolling a rollback at a trot for up to two strides
- Failed to follow change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/4 turn

**5 Point Penalties:**
- Spurring in front of cinder
- Bilateral disobedience
- Use of either hand to assist the horse
- Failure to stop or walk before executing a stop or rollback
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

**Off Pattern (OP):** Cannot evoke above others who complete pattern correctly
- Breaking pattern
- Inclusion of a maneuver (i.e., over or under spinning, backing more than two strides)
- Leaping a rein before pattern is complete
- Repeated bilateral disobedience
- Fail horse/trigger; run ends; credit will be given for work done

**QG:**
- Lien
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

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**RUN CONTENT**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.

1/10 Equivalecncy. -1 Very Poor, -2 Poor, 0 Correct, +1 Good, +1 Very Good, +1 Excellent

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| W/O | #  | OP | Tie-Breaker | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | PENALTY TOTAL | SCORE |
|-----|----|----|-------------|---|---|---|---|---|---|---|---|---|---|-----|-----------|-------|
|     |    |    | Maneuver    | Pen | Pen | Pen | Pen | Pen | Pen | Pen | Pen | Pen | Pen |             |       |
| 1   | 239|    | Stop & Back  | 2  | 0  | -1/2 | 0 | -1/2 | 0 | +1/2 | +1/2 | -1/2 |         | 7 | 61    |
| 2   | 183|    | Left Rounds | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | +1/2 |         |     | 6 1/2 | 59    |
| 3   | 176|    | Right Rounds| -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | +1/2 |         |     | 7 1/2 | 67    |
| 4   | 249|    | Left Circle | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | +1/2 |         |     | 6 1/2 | 60    |
| 5   | 199|    | Right Circle| -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | +1/2 |         |     | 6 1/2 | 66    |
| 6   | 221|    | 2 Right     | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | +1/2 |         |     | 7 1/2 | 68    |
| 7   | 185|    | 4 1/4 Left   | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | +1/2 |         |     | 6 1/2 | 68    |
| 8   | 225|    | 2 Right     | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | +1/2 |         |     | 7 1/2 | 68    |
| 9   | 102|    | 4 1/4 Left | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | -1/2 | +1/2 |         |     | 6 1/2 | 68    |

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**Mandatory:**
- Earnest Wilson
- Judges Signature: [Signature]

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### AQHA SHOT
#### Stock Horse of Texas Association

**SHOT & VRH - LIMITED RANCH COW WORK (Amateur)**

**SHOW:** SHOT Versatility Ranch - Dripping Springs

**CLASS:** #43 - SHOT JWCH - Junior Working Cow Horse

**DATE:** 05/21/2016

#### Point Penalties:
- Loss of working advantage
- Working out of position
- Slipping on

#### Point Penalties:
- Knocking down the cow without having a working advantage
- Losing a cow while boxing

#### Point Penalties:
- Spurting in front of chin
- Braking disobedience
- Use of either hand to install/leash/praise
- Use of two hands (except in saddle or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

#### Off-Pattern (DQs):
- Turning tail
- Repeated blatant disobedience
- Fall horseshoe; full ends; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

#### DO:
- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

### RUN CONTENT
Each horse/suitor team is sorted between 5-100 points and automatically begins the run with a score of 70 points.

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**JUDGE'S SIGNATURE:**

Chris Hardcastle

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