<table>
<thead>
<tr>
<th>WC</th>
<th>#</th>
<th>OP</th>
<th>RUN CONTENT</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>150</td>
<td></td>
<td>Walk 0, Lope -½, Trot 0, Stop &amp; Return 0, Ext Walk -½, Ext Trot 0, Lope -½, Stop &amp; Return -½</td>
</tr>
<tr>
<td>2</td>
<td>130</td>
<td></td>
<td>Walk 0, Lope 0, Trot -½, Stop &amp; Return 0, Ext Walk 0, Ext Trot -½, Lope -½, Stop &amp; Return -½</td>
</tr>
<tr>
<td>3</td>
<td>143</td>
<td></td>
<td>Walk -½, Lope 0, Trot -½, Stop &amp; Return 0, Ext Walk 0, Ext Trot 0, Lope -½, Stop &amp; Return 0</td>
</tr>
<tr>
<td>4</td>
<td>147</td>
<td></td>
<td>Walk 0, Lope -½, Trot 0, Stop &amp; Return 0, Ext Walk 0, Ext Trot -½, Lope -½, Stop &amp; Return -½</td>
</tr>
<tr>
<td>5</td>
<td>123</td>
<td></td>
<td>Walk 0, Lope -½, Trot 0, Stop &amp; Return 0, Ext Walk 0, Ext Trot 0, Lope -½, Stop &amp; Return -½</td>
</tr>
<tr>
<td>6</td>
<td>122</td>
<td></td>
<td>Walk -½, Lope 0, Trot -½, Stop &amp; Return 0, Ext Walk 0, Ext Trot 0, Lope -½, Stop &amp; Return -½</td>
</tr>
<tr>
<td>7</td>
<td>96</td>
<td></td>
<td>Walk -½, Lope 0, Trot 0, Stop &amp; Return 0, Ext Walk 0, Ext Trot -½, Lope -½, Stop &amp; Return -½</td>
</tr>
<tr>
<td>8</td>
<td>37</td>
<td></td>
<td>Walk -½, Lope 0, Trot 0, Stop &amp; Return 0, Ext Walk 0, Ext Trot -½, Lope -½, Stop &amp; Return -½</td>
</tr>
<tr>
<td>9</td>
<td>85</td>
<td></td>
<td>Walk -½, Lope 0, Trot 0, Stop &amp; Return 0, Ext Walk 0, Ext Trot -½, Lope -½, Stop &amp; Return -½</td>
</tr>
</tbody>
</table>
**SHOW:** SHOT Versatility Ranch - San Angelo  
**CLASS:** #41 SHOT JR/L - Junior T  
**DATE:** 04/18/2014

**SHOT & VERSATILITY RANCH HORSE - TRAIL**

1 Point Penalties:  
- Each hit, bite, or stepping on a leg, rein, plant, or any component of the obstacle  
- Incorrect or break of gait at walk or trot for two strides or less  
- Both front or hind leg in a single-disk space at a walk or trot  
- Slipping over or falling to step into required space  
- Incorrect number of strides, if specified  
- One step out of motion or ground line except shifting to balance

2 Point Penalties:  
- Wrong lead  
- Draped reins  
- Break of gait at lope  
- Break of gait at Walk or trot for more than two (2) strides  
- 2-3 steps off motion or ground line

5 Point Penalties:  
- Spinning in front of judge  
- Blunt disobedience  
- Use of either hand to insist feel/pause  
- Use of two hands (except in a snaffle bit or hackamore) per maneuver  
- More than one finger between split reins or any fingers between normal reins (except two reins) per maneuver  
- Knocking over, stepping out of, or falling off of an obstacle  
- Dropping an object required to be carried  
- 1st or 2nd cumulative refusal  
- Letting go of gait

![Image of a trail riding score sheet with details filled in]

**RUN CONTENT**  
Each toss/discretion turn is scored between 0-100 points and automatically begins the run with a score of 80 points.  
- 1.5 Extremity Piece, -1 Very Poor, -2 Poor, O Excellent, +1 Very Good, +1.5 Excellent

<table>
<thead>
<tr>
<th>Tie-Breaker</th>
<th>Obstacle</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
<th>TOTAL</th>
<th>SCORE</th>
</tr>
</thead>
<tbody>
<tr>
<td>723458910</td>
<td>Trot Z</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3</td>
<td></td>
<td>66.5</td>
</tr>
<tr>
<td>112123</td>
<td>Walk Bridge</td>
<td>1-1</td>
<td>1-1</td>
<td>1-1</td>
<td>1-1</td>
<td>1-1</td>
<td>1-1</td>
<td>1-1</td>
<td>1-1</td>
<td>1-1</td>
<td>1-1</td>
<td>1-1</td>
<td>65.5</td>
</tr>
<tr>
<td>37</td>
<td>Side Pass</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3</td>
<td></td>
<td>65.5</td>
</tr>
<tr>
<td>86</td>
<td>RH Gait</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td></td>
<td>65.5</td>
</tr>
<tr>
<td>96</td>
<td>Lope logs L</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td></td>
<td>65.5</td>
</tr>
<tr>
<td>143</td>
<td>Trot logs</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3</td>
<td></td>
<td>65.5</td>
</tr>
<tr>
<td>130</td>
<td>Walk logs</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>3</td>
<td></td>
<td>65.5</td>
</tr>
</tbody>
</table>

Janette Marie Dublin  
JUDGE'S SIGNATURE: [Signature]

Printed from HSW
### AQHA Shot & Versatility Ranch Horse - Reining

**Pattern**

- 1 Point Penalties:
  - Changing lead by one stride where the lead change is required by the pattern description
  - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1 Youth Reining Pattern #1)
  - Over or under spinning ½ to 1½ turn

- 2 Point Penalties:
  - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
  - Over or under spinning 1½ to 1¼ turn
  - Slip in rein

- 3 Point Penalties:
  - Break of gait
  - Failure to stop or walk before executing a stop in patterns
  - Failure to be in a stop prior to the first marker on run-in patterns
  - Failure to completely pass the specified marker before initiating a stop position

**Penalty Points**

- Spinning in front of chair
- Battered disobedience
- Use of other hand (except in small bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between reins (except two rein) per maneuver

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated obstinate disobedience
- Fall horse or rider; run order; credit will be given for work done

**Disqualifiers (DQ):**

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

### Run Content

Each horse/rider/team is scored between 0-100 points and automatically begins the run with a score of 70 points. 1.5x Extremly Poor, 1.0 Very Poor, .75 Poor, .50 Good, .25 Very Good, 1.25 Excellent.

<table>
<thead>
<tr>
<th></th>
<th></th>
<th>OP</th>
<th></th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
<th>Penalty Total</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>37</td>
<td>15</td>
<td>0</td>
<td>-1</td>
<td>-½</td>
<td>-1</td>
<td>-1</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>4</td>
<td>62</td>
<td>½</td>
<td></td>
<td>62</td>
</tr>
<tr>
<td>2</td>
<td>147</td>
<td>15</td>
<td>-1</td>
<td>-½</td>
<td>-½</td>
<td>-½</td>
<td>0</td>
<td>-½</td>
<td>0</td>
<td>0</td>
<td>9</td>
<td>56</td>
<td>½</td>
<td></td>
<td>56</td>
</tr>
<tr>
<td>3</td>
<td>122</td>
<td>15</td>
<td>0</td>
<td>-½</td>
<td>0</td>
<td>-½</td>
<td>-½</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>68</td>
<td>½</td>
<td></td>
<td>68</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>86</td>
<td>15</td>
<td>0</td>
<td>+½</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1½</td>
<td>½</td>
<td>4</td>
<td>67</td>
<td>1</td>
<td></td>
<td>67</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>143</td>
<td>15</td>
<td>0</td>
<td>-1</td>
<td>-1</td>
<td>-½</td>
<td>-½</td>
<td>0</td>
<td>0</td>
<td>7</td>
<td>59</td>
<td>1½</td>
<td></td>
<td>59</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>133</td>
<td>15</td>
<td>0</td>
<td>-½</td>
<td>+½</td>
<td>0</td>
<td>-½</td>
<td>+½</td>
<td>½</td>
<td>7</td>
<td>70</td>
<td>½</td>
<td></td>
<td>70</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>96</td>
<td>15</td>
<td>0</td>
<td>-1</td>
<td>0</td>
<td>-½</td>
<td>-½</td>
<td>-½</td>
<td>-½</td>
<td>½</td>
<td>64</td>
<td>1</td>
<td></td>
<td>64</td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>130</td>
<td>15</td>
<td>0</td>
<td>+½</td>
<td>0</td>
<td>0</td>
<td>+½</td>
<td>0</td>
<td>½</td>
<td>2½</td>
<td>69</td>
<td>2</td>
<td></td>
<td>69</td>
<td></td>
</tr>
</tbody>
</table>

**Tie-Breaker**

- 1 Point Penalties: 1.5x Extremly Poor, 1.0 Very Poor, .75 Poor, .50 Good, .25 Very Good, 1.25 Excellent.
- 2 Point Penalties: 1.5x Extremly Poor, 1.0 Very Poor, .75 Poor, .50 Good, .25 Very Good, 1.25 Excellent.
- 3 Point Penalties: 1.5x Extremly Poor, 1.0 Very Poor, .75 Poor, .50 Good, .25 Very Good, 1.25 Excellent.

**Judge:**

Janette Marie Dublin

**Judge's Signature:**

Printed from HSW
# AQHA SHOT

**Stock Horse of Texas Association**

**SHOT & VRH - LIMITED RANCH COW WORK (Amateur)**

**SHOW:** SHOT Versatility Ranch - San Angelo

**CLASS:** #43 - SHOT JWCH - Junior Working Cattle

**DATE:** 04/16/2016

## 1 Point Penalties:
- Loss of working advantage
- Working out of position
- Slipping rein

## 3 Point Penalties:
- Knocking down the cow without having a working advantage
- Losing a cow while boxing

## 5 Point Penalties:
- Spurring in front of -
- Blatan disobedience
- Use of either hand to assist the cow
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins (except two reins per maneuver)

## Off Pattern (OP)
- Cannot place above others who complete pattern correctly
- Turning tail
- Repeated blatant disobedience
- Falt horse rider; severe; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows; if new cow is awarded
- Failure to attempt any part of the class

## DG:
- Lameness
- Abuse
- Legal requirement
- Disrespect or misconduct
- Improper western attire

## RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.

**-1** Extremely Poor, **-1.5** Poor, **-1** Fair, **0** Correct, **+1** Good, **+1.5** Excellent

<table>
<thead>
<tr>
<th>WO</th>
<th>#</th>
<th>OP</th>
<th>BOXING</th>
<th>FENCE</th>
<th>BOXING</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td>POSITION &amp; CONTROL</td>
<td>EYE</td>
<td>DEGREE OF DIFFICULTY</td>
</tr>
<tr>
<td>1</td>
<td>96</td>
<td></td>
<td>PENALTY</td>
<td>-1/2</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>159</td>
<td></td>
<td>PENALTY</td>
<td>+1</td>
<td>1/2</td>
</tr>
<tr>
<td>3</td>
<td>130</td>
<td></td>
<td>PENALTY</td>
<td>-1</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>122</td>
<td></td>
<td>PENALTY</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>5</td>
<td>143</td>
<td></td>
<td>PENALTY</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>6</td>
<td>86</td>
<td></td>
<td>PENALTY</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>7</td>
<td>123</td>
<td></td>
<td>PENALTY</td>
<td>+1/2</td>
<td>+1/2</td>
</tr>
<tr>
<td>8</td>
<td>147</td>
<td></td>
<td>PENALTY</td>
<td>+1/2</td>
<td>+1/2</td>
</tr>
<tr>
<td>9</td>
<td>37</td>
<td></td>
<td>PENALTY</td>
<td>-1</td>
<td>-1/2</td>
</tr>
</tbody>
</table>

## Penalty Total

-1 66.5
-2 67.5
-3 69.5
-3 69.5
-3 71.5

## Score

-1 66.5
-2 67.5
-3 69.5
-3 71.5

Janette Marie Dublin JCME'S SIGNATURE:

Printed from HSW